Curious Incident of the Dog in the Nighttime – Projection Workspace

If you are reviewing this PDF version of the projections file from production, you are likely a Windows and not a MAC user, or you do not use QLab in your particular area. QLab is a MAC-based cueing software for video, sound, and lighting designers with great benefits to small performing arts companies and educational institutions. It is inexpensive in comparison to other professional video/sound software and can even be rented by the day for smaller projects. Additionally, you may download a free version of the software if you are a MAC user, which would allow you to open

UNDERSTANDING THE WORKSPACE:

If you are unfamiliar with the workspace, please think of the main window much like a spreadsheet with rows and columns. The left-hand columns are the cue type and number (in the case of this production, we used letters for projection cues at the request of the stage manager). The column with purple outlines is the cue description (what is happening in the cue, what media the cue plays, fading in and fading out, etc.). Prewait, Action, and Postwait columns are timing columns for the cue. The final column contains one of three icons (empty space = "Wait for human 'GO'", an anchor = "Start next cue after completion of current cue", and a stack of downward arrows = "Fire current cue AND the next cue simultaneously").

The red 'X'es on the left of the program file acknowledge a problem with a cue. Please DISREGARD these 'X'es, which are appearing because the two projectors used for this production were not attached to the computer when this file was created.

NOTES ON THIS PRODUCTION CUE FILE:

This particular production file contains 1673 individual cues, however, only lines that have a cue # (example 'A' or 'BBB.5') require an operator to hit 'GO'.

You will notice that there are a number of grouped cues, which we used to organize large sequences like pulsing white squares on the back wall into a single human "GO", which often continue running until the next cue is fired. If you look to the right of the work space, there is a list of the cues with '>' symbols, which designate which cues are groups of individual cues running in sequence (nearly all the cues in this production).

Lastly, in the Q column, the cues are titled primarily with the visual look of the projections ('Soccer Match' or 'Transition to Scene 5'). There are a few cues in which you will see 'w/SQ22', which means the stage manager was to call the cue with sound cue 22. These cues were internal to scenes and based upon character actions that were not dictated by the script.

QLab File Edit Cues Tools View Window Help Mon Aug 23 5:24 AM

Curious-INCIDENT-PROJECITONS-SHOW-FILE.qlab4 — Video

GO

A · Preshow

Notes

2 Cue Lists | 0 Active Cues

Number	Q	Target	Pre Wait	Action	Post Wait
A	Preshow		00:00.00		00:00.00
	W/SQ 2 - Preface				
	TR flicker-white.mov			00:00.00	
	CENTER			00:00.00	
	CENTER-LOW			00:00.00	
	TC flicker-white.mov			00:00.00	
	CC flicker-white.mov			00:00.00	
	BC flicker-white.mov			00:00.00	
	TL flicker-white.mov			00:00.00	
	CL flicker-white			00:00.00	
	W/SQ 2 - Preface				
	TR flicker-white.mov			00:00.00	
	TC flicker-white.mov			00:00.00	
	TR flicker-white.mov			00:00.00	
	CC flicker-white.mov			00:00.00	
	CENTER			00:00.00	
	CR flicker-white.mov			00:00.00	
	BC flicker-white.mov			00:00.00	
B	w/SQ 2 - Preface				
C	w/Blackout				
D	W/SQ 3 - Policeman Attack				
E	w/SQ4 - Police Station				
F	Transition to Scene 4 (Chris and Dad)				

	Main Cue List
	Video
A	Preshow
B	w/SQ 2 - Preface
C	w/Blackout
D	W/SQ 3 - Policeman Attack
E	w/SQ4 - Police Station
F	Transition to Scene 4 (Chris and Dad)
G	Transition to Scene 5
H	w/SQ8 - Microwave
I	w/SQ9 - Tetris
I.1	Move Tetris SL Wall
J	w/Mrs. Shears Transition
K	fade and stop w/Mrs. Shears Transition
L	Soccer Match
L.5	Street
M	Mr. Thompson
M.5	Street
N	#40
N.5	Street
N.7	Mr. Thompson
O	w/SQ 22 - Freak Out
P	Out of Freakout
Q	w/SQ24 - Slow Pulse
R	fade and stop w/SQ24 - Slow Pulse
R.2	w/ Christopher Drawing A B C
R.3	w/ Christopher Drawing A B C
R.4	w/ Christopher Drawing A B C
R.5	Prime
R.7	w/ Scene 14

New List | New Cart | Open in New Window

Basics | Triggers | Mode

Number: A
Name: Preshow
Duration: 00:00.000
Target: (not applicable)
Pre Wait: 00:00.000
Flagged
Post Wait: 00:00.000
Auto-load
Continue: Auto-continue
Armed

Notes

Edit Show

1673 cues in 2 lists

QLab File Edit Cues Tools View Window Help Mon Aug 23 5:24 AM

Curious-INCIDENT-PROJECITONS-SHOW-FILE.qlab4 — Video

GO

A · Preshow

Notes

Number	Q	Target	Pre Wait	Action	Post Wait
B	w/SQ 2 - Preface		00:00.00		00:00.00
	fade and stop Preshow	A	00:00.00	00:00.00	00:00.00
	W/SQ 2 - Preface		00:00.00		00:00.00
	TR flicker-white.mov		00:00.00	00:15.00	00:00.00
	TC flicker-white.mov		00:00.00	00:10.00	00:00.00
	CC flicker-white.mov		00:00.00	00:07.50	00:00.00
	CENTER		00:00.00	00:15.00	00:00.00
	CENTER-LOW		00:00.00	00:15.00	00:00.00
	BC flicker-white.mov		00:00.00	00:09.20	00:00.00
	TL flicker-white.mov		00:00.00	00:10.00	00:00.00
	CL flicker-white		00:00.00	00:06.00	00:00.00
	W/SQ 2 - Preface		00:00.00		00:00.00
	TR flicker-white.mov		00:00.00	00:07.11	00:00.00
	TC flicker-white.mov		00:00.00	00:10.00	00:00.00
	TR flicker-white.mov		00:00.00	00:11.63	00:00.00
	CC flicker-white.mov		00:00.00	00:05.10	00:00.00
	CENTER		00:00.00	00:05.10	00:00.00
	CR flicker-white.mov		00:00.00	00:08.82	00:00.00
	BC flicker-white.mov		00:00.00	00:06.47	00:00.00
C	w/Blackout		00:00.00		00:00.00
D	W/SQ 3 - Policeman Attack		00:00.00		00:00.00
E	w/SQ4 - Police Station		00:00.00		00:00.00
F	Transition to Scene 4 (Chris and Dad)		00:00.00		00:00.00

2 Cue Lists | 0 Active Cues

	Main Cue List
	Video
A	Preshow
B	w/SQ 2 - Preface
C	w/Blackout
D	W/SQ 3 - Policeman Attack
E	w/SQ4 - Police Station
F	Transition to Scene 4 (Chris and Dad)
G	Transition to Scene 5
H	w/SQ8 - Microwave
I	w/SQ9 - Tetris
I.1	Move Tetris SL Wall
J	w/Mrs. Shears Transition
K	fade and stop w/Mrs. Shears Transition
L	Soccer Match
L.5	Street
M	Mr. Thompson
M.5	Street
N	#40
N.5	Street
N.7	Mr. Thompson
O	w/SQ 22 - Freak Out
P	Out of Freakout
Q	w/SQ24 - Slow Pulse
R	fade and stop w/SQ24 - Slow Pulse
R.2	w/ Christopher Drawing A B C
R.3	w/ Christopher Drawing A B C
R.4	w/ Christopher Drawing A B C
R.5	Prime
R.7	w/ Scene 14

New List | New Cart | Open in New Window

Basics | Triggers | Mode

Number: A
Name: Preshow
Duration: 00:00.000
Target: (not applicable)
Pre Wait: 00:00.000
Flagged
Post Wait: 00:00.000
Auto-load
Continue: Auto-continue
Armed

Notes

Edit Show

1673 cues in 2 lists

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Curious-INCIDENT-PROJECITONS-SHOW-FILE.qlab4 — Video

GO

A · Preshow

Notes

Number	Q	Target	Pre Wait	Action	Post Wait
B	w/SQ 2 - Preface		00:00.00		00:00.00
C	w/Blackout		00:00.00		00:00.00
	fade and stop W/SQ 2 - Preface	W/SQ...	00:00.00	00:00.50	00:00.00
	fade and stop W/SQ 2 - Preface	W/SQ...	00:00.00	00:00.50	00:00.00
	fade and stop Preshow	A	00:00.00	00:00.50	00:00.00
D	W/SQ 3 - Policeman Attack		00:00.00		00:00.00
	Flicker		00:00.00		00:00.00
	W/SQ 2 - Preface		00:00.00		00:00.00
	TR flicker-white.mov		00:00.00	00:05.00	00:00.00
	TC flicker-white.mov		00:00.00	00:05.00	00:00.00
	CC flicker-white.mov		00:00.00	00:05.00	00:00.00
	BC flicker-white.mov		00:00.00	00:05.00	00:00.00
	TL flicker-white.mov		00:00.00	00:05.00	00:00.00
	CL flicker-white		00:00.00	00:05.00	00:00.00
	W/SQ 2 - Preface		00:00.00		00:00.00
	TR flicker-white.mov		00:00.00	00:05.00	00:00.00
	TC flicker-white.mov		00:00.00	00:05.00	00:00.00
	TR flicker-white.mov		00:00.00	00:05.00	00:00.00
	CC flicker-white.mov		00:00.00	00:05.00	00:00.00
	CR flicker-white.mov		00:00.00	00:05.00	00:00.00
	BC flicker-white.mov		00:00.00	00:05.00	00:00.00
	fade and stop Flicker	Flicker	00:01.50	00:00.25	00:00.00
E	w/SQ4 - Police Station		00:00.00		00:00.00

2 Cue Lists | 0 Active Cues

- Main Cue List
- Video
  - A Preshow
  - B w/SQ 2 - Preface
  - C w/Blackout
  - D W/SQ 3 - Policeman Attack
  - E w/SQ4 - Police Station
  - F Transition to Scene 4 (Chris and Dad)
  - G Transition to Scene 5
  - H w/SQ8 - Microwave
  - I w/SQ9 - Tetris
  - I.1 Move Tetris SL Wall
  - J w/Mrs. Shears Transition
  - K fade and stop w/Mrs. Shears Transition
  - L Soccer Match
  - L.5 Street
  - M Mr. Thompson
  - M.5 Street
  - N #40
  - N.5 Street
  - N.7 Mr. Thompson
  - O w/SQ 22 - Freak Out
  - P Out of Freakout
  - Q w/SQ24 - Slow Pulse
  - R fade and stop w/SQ24 - Slow Pulse
  - R.2 w/ Christopher Drawing A B C
  - R.3 w/ Christopher Drawing A B C
  - R.4 w/ Christopher Drawing A B C
  - R.5 Prime
  - R.7 w/ Scene 14

New List | New Cart | Open in New Window

Basics | Triggers | Mode

Number: A
Name: Preshow
Duration: 00:00.000
Target: (not applicable)
Pre Wait: 00:00.000
Flagged
Post Wait: 00:00.000
Auto-load
Continue: Auto-continue
Armed

Notes

Edit Show

1673 cues in 2 lists

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GO

A · Preshow

Notes

2 Cue Lists | 0 Active Cues

Number	Q	Target	Pre Wait	Action	Post Wait
C	w/Blackout				
D	W/SQ 3 - Policeman Attack				
E	w/SQ4 - Police Station				
	police-banner.png			00:00.00	
	police-banner.png			00:00.00	
	BRITISH-POLICE-TEXT-CLEAR.png			00:00.00	
	fade police-banner.png	police-...		00:00.50	
	fade police-banner.png	police-...		00:00.50	
	fade BRITISH-POLICE-TEXT-CLEAR.png	BRITIS...		00:00.50	
	black-square.jpg			00:00.00	
	black-square.jpg			00:00.00	
F	Transition to Scene 4 (Chris and Dad)				
G	Transition to Scene 5	F		00:00.50	
H	w/SQ8 - Microwave				
I	w/SQ9 - Tetris				
I.1	Move Tetris SL Wall				
J	w/Mrs. Shears Transition				
K	fade and stop w/Mrs. Shears Transition	J		00:01.50	
L	Soccer Match				
L.5	Street				
M	Mr. Thompson				
M.5	Street				
N	#40				

	Main Cue List
	Video
A	Preshow
B	w/SQ 2 - Preface
C	w/Blackout
D	W/SQ 3 - Policeman Attack
E	w/SQ4 - Police Station
F	Transition to Scene 4 (Chris and Dad)
G	Transition to Scene 5
H	w/SQ8 - Microwave
I	w/SQ9 - Tetris
I.1	Move Tetris SL Wall
J	w/Mrs. Shears Transition
K	fade and stop w/Mrs. Shears Transition
L	Soccer Match
L.5	Street
M	Mr. Thompson
M.5	Street
N	#40
N.5	Street
N.7	Mr. Thompson
O	w/SQ 22 - Freak Out
P	Out of Freakout
Q	w/SQ24 - Slow Pulse
R	fade and stop w/SQ24 - Slow Pulse
R.2	w/ Christopher Drawing A B C
R.3	w/ Christopher Drawing A B C
R.4	w/ Christopher Drawing A B C
R.5	Prime
R.7	w/ Scene 14

New List | New Cart | Open in New Window

Basics | Triggers | Mode

Number: A
Name: Preshow
Duration: 00:00.000
Target: (not applicable)
Pre Wait: 00:00.000
Flagged
Post Wait: 00:00.000
Auto-load
Continue: Auto-continue
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GO

A · Preshow

Notes

2 Cue Lists | 0 Active Cues

Number	Q	Target	Pre Wait	Action	Post Wait
E	w/SQ4 - Police Station		00:00.00		00:00.00
F	Transition to Scene 4 (Chris and Dad)		00:00.00		00:00.00
	Preshow		00:00.00		00:00.00
	W/SQ 2 - Preface		00:00.00		00:00.00
	TR flicker-white.mov		00:00.00	00:00.00	00:00.00
	fade TR flicker-white.mov	TR flic...	00:00.00	00:02.50	00:00.00
	TC flicker-white.mov		00:00.00	00:00.00	00:00.00
	fade TC flicker-white.mov	TC flic...	00:00.00	00:02.50	00:00.00
	CC flicker-white.mov		00:00.00	00:00.00	00:00.00
	fade CC flicker-white.mov	CC flic...	00:00.00	00:02.50	00:00.00
	BC flicker-white.mov		00:00.00	00:00.00	00:00.00
	fade BC flicker-white.mov	BC flic...	00:00.00	00:02.50	00:00.00
	TL flicker-white.mov		00:00.00	00:00.00	00:00.00
	fade TL flicker-white.mov	TL flick...	00:00.00	00:02.50	00:00.00
	CL flicker-white		00:00.00	00:00.00	00:00.00
	fade CL flicker-white	CL flick...	00:00.00	00:02.50	00:00.00
	W/SQ 2 - Preface		00:00.00		00:00.00
	TR flicker-white.mov		00:00.00	00:00.00	00:00.00
	fade TR flicker-white.mov	TR flic...	00:00.00	00:02.50	00:00.00
	TC flicker-white.mov		00:00.00	00:00.00	00:00.00
	fade TC flicker-white.mov	TC flic...	00:00.00	00:02.50	00:00.00
	TR flicker-white.mov		00:00.00	00:00.00	00:00.00
	fade TR flicker-white.mov	TR flic...	00:00.00	00:02.50	00:00.00

Invalid video file.

	Main Cue List	
	Video	
A	Preshow	
B	w/SQ 2 - Preface	
C	w/Blackout	
D	W/SQ 3 - Policeman Attack	
E	w/SQ4 - Police Station	
F	Transition to Scene 4 (Chris and Dad)	
G	Transition to Scene 5	
H	w/SQ8 - Microwave	
I	w/SQ9 - Tetris	
I.1	Move Tetris SL Wall	
J	w/Mrs. Shears Transition	
K	fade and stop w/Mrs. Shears Transition	
L	Soccer Match	
L.5	Street	
M	Mr. Thompson	
M.5	Street	
N	#40	
N.5	Street	
N.7	Mr. Thompson	
O	w/SQ 22 - Freak Out	
P	Out of Freakout	
Q	w/SQ24 - Slow Pulse	
R	fade and stop w/SQ24 - Slow Pulse	
R.2	w/ Christopher Drawing A B C	
R.3	w/ Christopher Drawing A B C	
R.4	w/ Christopher Drawing A B C	
R.5	Prime	
R.7	w/ Scene 14	

New List | New Cart | Open in New Window

Basics | Triggers | Mode

Number: A
Name: Preshow
Duration: 00:00.000
Target: (not applicable)
Pre Wait: 00:00.000
Flagged
Post Wait: 00:00.000
Auto-load
Continue: Auto-continue
Armed

Notes

Edit Show

1673 cues in 2 lists

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Curious-INCIDENT-PROJECITONS-SHOW-FILE.qlab4 — Video

GO

A · Preshow

Notes

2 Cue Lists | 0 Active Cues

	Number	Q	Target	Pre Wait	Action	Post Wait
	E	w/SQ4 - Police Station				
	F	Transition to Scene 4 (Chris and Dad)				
	G	Transition to Scene 5	F		00:00.50	
	H	w/SQ8 - Microwave				
		Microwave			00:00.00	
		fade Microwave	Microw...	00:00.20	00:00.00	
		fade Microwave	Microw...	00:00.20	00:00.00	
		fade Microwave	Microw...	00:00.20	00:00.00	
		fade Microwave	Microw...	00:00.20	00:00.00	
		fade and stop Microwave	Microw...	00:00.20	00:00.00	
	I	w/SQ9 - Tetris				
	I.1	Move Tetris SL Wall				
	J	w/Mrs. Shears Transition				
	K	fade and stop w/Mrs. Shears Transition	J		00:01.50	
	L	Soccer Match				
	L.5	Street				
	M	Mr. Thompson				
	M.5	Street				
	N	#40				
	N.5	Street				
	N.7	Mr. Thompson				
	O	w/SQ 22 - Freak Out				
	P	Out of Freakout				

Main Cue List

Video

A	Preshow	
B	w/SQ 2 - Preface	
C	w/Blackout	
D	W/SQ 3 - Policeman Attack	
E	w/SQ4 - Police Station	
F	Transition to Scene 4 (Chris and Dad)	
G	Transition to Scene 5	
H	w/SQ8 - Microwave	
I	w/SQ9 - Tetris	
I.1	Move Tetris SL Wall	
J	w/Mrs. Shears Transition	
K	fade and stop w/Mrs. Shears Transition	
L	Soccer Match	
L.5	Street	
M	Mr. Thompson	
M.5	Street	
N	#40	
N.5	Street	
N.7	Mr. Thompson	
O	w/SQ 22 - Freak Out	
P	Out of Freakout	
Q	w/SQ24 - Slow Pulse	
R	fade and stop w/SQ24 - Slow Pulse	
R.2	w/ Christopher Drawing A B C	
R.3	w/ Christopher Drawing A B C	
R.4	w/ Christopher Drawing A B C	
R.5	Prime	
R.7	w/ Scene 14	

New List New Cart Open in New Window

Basics Triggers Mode

Number: A

Name: Preshow

Duration: 00:00.000

Target: (not applicable)

Pre Wait: 00:00.000

Flagged

Post Wait: 00:00.000

Auto-load

Continue: Auto-continue

Armed

Notes

Edit Show

1673 cues in 2 lists

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Curious-INCIDENT-PROJECITONS-SHOW-FILE.qlab4 — Video

GO

A · Preshow

Notes

Number	Q	Target	Pre Wait	Action	Post Wait
I	w/SQ9 - Tetris				
	SL Wall				
	Tetris-L-Invert.png			00:00.00	
	fade Tetris-L-Invert.png	Tetris-...		00:01.00	
	Tetris-L-Invert.png			00:00.00	
	fade Tetris-L-Invert.png	Tetris-...		00:01.00	
	1-bottom			00:00.00	
	fade 1-bottom	1-bottom		00:01.00	
	2-top			00:00.00	
	fade 2-top	2-top	00:01.00	00:01.00	
	Tetris-L-Invert.png			00:00.00	
	fade Tetris-L-Invert.png	Tetris-...		00:01.00	
	3-top-right			00:00.00	
	fade 3-top-right	3-top-ri...	00:01.00	00:01.00	
	Tetris-L-Invert.png			00:00.00	
	fade Tetris-L-Invert.png	Tetris-...		00:01.00	
	4-bottom-right			00:00.00	
	fade 4-bottom-right	4-botto...	00:00.50	00:01.00	
	Tetris-Square-Invert.png			00:00.00	
	fade Tetris-Square-Invert.png	Tetris-...	00:00.50	00:01.00	
	square			00:00.00	
	fade square	square		00:01.00	
	random			00:00.00	

2 Cue Lists | 0 Active Cues

	Main Cue List
	Video
A	Preshow
B	w/SQ 2 - Preface
C	w/Blackout
D	W/SQ 3 - Policeman Attack
E	w/SQ4 - Police Station
F	Transition to Scene 4 (Chris and Dad)
G	Transition to Scene 5
H	w/SQ8 - Microwave
I	w/SQ9 - Tetris
I.1	Move Tetris SL Wall
J	w/Mrs. Shears Transition
K	fade and stop w/Mrs. Shears Transition
L	Soccer Match
L.5	Street
M	Mr. Thompson
M.5	Street
N	#40
N.5	Street
N.7	Mr. Thompson
O	w/SQ 22 - Freak Out
P	Out of Freakout
Q	w/SQ24 - Slow Pulse
R	fade and stop w/SQ24 - Slow Pulse
R.2	w/ Christopher Drawing A B C
R.3	w/ Christopher Drawing A B C
R.4	w/ Christopher Drawing A B C
R.5	Prime
R.7	w/ Scene 14

New List | New Cart | Open in New Window

Basics | Triggers | Mode

Number: A
Name: Preshow
Duration: 00:00.000
Target: (not applicable)
Pre Wait: 00:00.000
Flagged
Post Wait: 00:00.000
Auto-load
Continue: Auto-continue
Armed

Notes

Edit Show

1673 cues in 2 lists

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Curious-INCIDENT-PROJECITONS-SHOW-FILE.qlab4 — Video

GO

A · Preshow

Notes

	Number	Q	Target	Pre Wait	Action	Post Wait
	I	w/SQ9 - Tetris		00:00.00		00:00.00
	I.1	Move Tetris SL Wall		00:00.00		00:00.00
		fade Tetris-Square-Invert.png	Tetris-...	00:00.00	00:03.00	00:00.00
		fade Tetris-L-Invert.png	Tetris-...	00:00.00	00:03.00	00:00.00
		fade Tetris-L-Invert.png	Tetris-...	00:00.00	00:03.00	00:00.00
		fade Tetris-L-Invert.png	Tetris-...	00:00.00	00:03.00	00:00.00
		fade Tetris-L-Invert.png	Tetris-...	00:00.00	00:03.00	00:00.00
		fade square	square	00:00.00	00:03.00	00:00.00
		fade random	random	00:00.00	00:03.00	00:00.00
		fade 4-bottom-right	4-botto...	00:00.00	00:03.00	00:00.00
		fade 3-top-right	3-top-ri...	00:00.00	00:03.00	00:00.00
		fade 1-bottom	1-bottom	00:00.00	00:03.00	00:00.00
		fade 2-top	2-top	00:00.00	00:03.00	00:03.00
		white-square.jpg		00:00.00	00:00.00	00:00.00
		white-square.jpg		00:00.00	00:00.00	00:00.00
		fade white-square.jpg	white-s...	00:00.00	00:00.50	00:00.00
		fade white-square.jpg	white-s...	00:00.00	00:00.50	00:00.50
		fade and stop SL Wall	SL Wall	00:00.00	00:00.20	00:00.00
		fade and stop white-square.jpg	white-s...	00:00.00	00:00.20	00:00.00
		fade and stop white-square.jpg	white-s...	00:00.00	00:00.20	00:00.00
	J	w/Mrs. Shears Transition		00:00.00		00:00.00
	K	fade and stop w/Mrs. Shears Transition	J	00:00.00	00:01.50	00:00.00
	L	Soccer Match		00:00.00		00:00.00

2 Cue Lists | 0 Active Cues

		Main Cue List
		Video
	A	Preshow
	B	w/SQ 2 - Preface
	C	w/Blackout
	D	W/SQ 3 - Policeman Attack
	E	w/SQ4 - Police Station
	F	Transition to Scene 4 (Chris and Dad)
	G	Transition to Scene 5
	H	w/SQ8 - Microwave
	I	w/SQ9 - Tetris
	I.1	Move Tetris SL Wall
	J	w/Mrs. Shears Transition
	K	fade and stop w/Mrs. Shears Transition
	L	Soccer Match
	L.5	Street
	M	Mr. Thompson
	M.5	Street
	N	#40
	N.5	Street
	N.7	Mr. Thompson
	O	w/SQ 22 - Freak Out
	P	Out of Freakout
	Q	w/SQ24 - Slow Pulse
	R	fade and stop w/SQ24 - Slow Pulse
	R.2	w/ Christopher Drawing A B C
	R.3	w/ Christopher Drawing A B C
	R.4	w/ Christopher Drawing A B C
	R.5	Prime
	R.7	w/ Scene 14

New List | New Cart | Open in New Window

Basics | Triggers | Mode

Number: A
Name: Preshow
Duration: 00:00.000
Target: (not applicable)
Pre Wait: 00:00.000
Flagged
Post Wait: 00:00.000
Auto-load
Continue: Auto-continue
Armed

Notes

Edit Show

1673 cues in 2 lists

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Curious-INCIDENT-PROJECITONS-SHOW-FILE.qlab4 — Video

GO

A · Preshow

Notes

Number	Q	Target	Pre Wait	Action	Post Wait
H	w/SQ8 - Microwave				
I	w/SQ9 - Tetris				
I.1	Move Tetris SL Wall				
J	w/Mrs. Shears Transition				
	front-door-3 copy.png			00:00.00	
	front-door-3 copy.png			00:00.00	
	fade front-door-3 copy.png	front-d...		00:01.00	
	fade front-door-3 copy.png	front-d...		00:01.00	
	black-square.jpg			00:00.00	
	black-square.jpg			00:00.00	
K	fade and stop w/Mrs. Shears Transition	J		00:01.50	
L	Soccer Match				
	england-flag.jpg			00:00.00	
	fade england-flag.jpg	englan...		00:00.50	
	black-square.jpg			00:00.00	
	england-flag.jpg			00:00.00	
	fade england-flag.jpg	englan...		00:00.50	
	black-square.jpg			00:00.00	
L.5	Street				
M	Mr. Thompson				
M.5	Street				
N	#40				
N.5	Street				

2 Cue Lists | 0 Active Cues

		Main Cue List
		Video
A		Preshow
B		w/SQ 2 - Preface
C		w/Blackout
D		W/SQ 3 - Policeman Attack
E		w/SQ4 - Police Station
F		Transition to Scene 4 (Chris and Dad)
G		Transition to Scene 5
H		w/SQ8 - Microwave
I		w/SQ9 - Tetris
I.1		Move Tetris SL Wall
J		w/Mrs. Shears Transition
K		fade and stop w/Mrs. Shears Transition
L		Soccer Match
L.5		Street
M		Mr. Thompson
M.5		Street
N		#40
N.5		Street
N.7		Mr. Thompson
O		w/SQ 22 - Freak Out
P		Out of Freakout
Q		w/SQ24 - Slow Pulse
R		fade and stop w/SQ24 - Slow Pulse
R.2		w/ Christopher Drawing A B C
R.3		w/ Christopher Drawing A B C
R.4		w/ Christopher Drawing A B C
R.5		Prime
R.7		w/ Scene 14

New List | New Cart | Open in New Window

Basics | Triggers | Mode

Number: A
Name: Preshow
Duration: 00:00.000
Target: (not applicable)
Pre Wait: 00:00.000
Flagged
Post Wait: 00:00.000
Auto-load
Continue: Auto-continue
Armed

Notes

Edit Show

1673 cues in 2 lists

QLab File Edit Cues Tools View Window Help Mon Aug 23 5:27 AM

Curious-INCIDENT-PROJECITONS-SHOW-FILE.qlab4 — Video

GO

A · Preshow

Notes

Number	Q	Target	Pre Wait	Action	Post Wait
L.5	Street				
	buildings concept sketch - Invert-clear.png			00:00.00	
	fade buildings concept sketch - Invert-clear.png	buildin...		00:01.00	
	buildings concept sketch - Invert-clear.png			00:00.00	
	fade buildings concept sketch - Invert-clear.png	buildin...		00:01.00	
	black-square.jpg			00:00.00	
	black-square.jpg			00:00.00	
	black-square.jpg			00:00.00	
	black-square.jpg			00:00.00	
	fade and stop Soccer Match	L		00:02.50	
M	Mr. Thompson				
	house-start.png			00:00.00	
	fade house-start.png	house-...		00:00.20	
	fade 37	37		00:00.20	
	fade and stop Street	L.5		00:00.50	
	37			00:00.00	
M.5	Street				
N	#40				
N.5	Street				
N.7	Mr. Thompson				
O	w/SQ 22 - Freak Out				
P	Out of Freakout				
Q	w/SQ24 - Slow Pulse				

2 Cue Lists | 0 Active Cues

	Main Cue List
	Video
A	Preshow
B	w/SQ 2 - Preface
C	w/Blackout
D	W/SQ 3 - Policeman Attack
E	w/SQ4 - Police Station
F	Transition to Scene 4 (Chris and Dad)
G	Transition to Scene 5
H	w/SQ8 - Microwave
I	w/SQ9 - Tetris
I.1	Move Tetris SL Wall
J	w/Mrs. Shears Transition
K	fade and stop w/Mrs. Shears Transition
L	Soccer Match
L.5	Street
M	Mr. Thompson
M.5	Street
N	#40
N.5	Street
N.7	Mr. Thompson
O	w/SQ 22 - Freak Out
P	Out of Freakout
Q	w/SQ24 - Slow Pulse
R	fade and stop w/SQ24 - Slow Pulse
R.2	w/ Christopher Drawing A B C
R.3	w/ Christopher Drawing A B C
R.4	w/ Christopher Drawing A B C
R.5	Prime
R.7	w/ Scene 14

New List | New Cart | Open in New Window

Basics | Triggers | Mode

Number: A
Name: Preshow
Duration: 00:00.000
Target: (not applicable)
Pre Wait: 00:00.000
Flagged
Post Wait: 00:00.000
Auto-load
Continue: Auto-continue
Armed

Notes

Edit Show

1673 cues in 2 lists

QLab File Edit Cues Tools View Window Help Mon Aug 23 5:27 AM

Curious-INCIDENT-PROJECITONS-SHOW-FILE.qlab4 — Video

GO

A · Preshow

Notes

	Number	Q	Target	Pre Wait	Action	Post Wait
	M.5	Street				
		buildings concept sketch - Invert-clear.png			00:00.00	
		fade buildings concept sketch - Invert-clear.png	buildin...		00:02.50	
		buildings concept sketch - Invert-clear.png			00:00.00	
		fade buildings concept sketch - Invert-clear.png	buildin...		00:02.50	
		black-square.jpg			00:00.00	
		black-square.jpg			00:00.00	
		black-square.jpg			00:00.00	
		black-square.jpg			00:00.00	
		fade and stop Mr. Thompson	M		00:05.00	
	N	#40				
		house-start.png			00:00.00	
		fade house-start.png	house-...		00:00.30	
		fade Soccer Match	L		00:02.00	
		40			00:00.00	
		fade 40	40		00:00.20	
		fade and stop Street	M.5		00:02.00	
	N.5	Street				
	N.7	Mr. Thompson				
	O	w/SQ 22 - Freak Out				
	P	Out of Freakout				
	Q	w/SQ24 - Slow Pulse				
	R	fade and stop w/SQ24 - Slow Pulse	Q		00:01.00	

2 Cue Lists | 0 Active Cues

		Main Cue List
		Video
	A	Preshow
	B	w/SQ 2 - Preface
	C	w/Blackout
	D	W/SQ 3 - Policeman Attack
	E	w/SQ4 - Police Station
	F	Transition to Scene 4 (Chris and Dad)
	G	Transition to Scene 5
	H	w/SQ8 - Microwave
	I	w/SQ9 - Tetris
	I.1	Move Tetris SL Wall
	J	w/Mrs. Shears Transition
	K	fade and stop w/Mrs. Shears Transition
	L	Soccer Match
	L.5	Street
	M	Mr. Thompson
	M.5	Street
	N	#40
	N.5	Street
	N.7	Mr. Thompson
	O	w/SQ 22 - Freak Out
	P	Out of Freakout
	Q	w/SQ24 - Slow Pulse
	R	fade and stop w/SQ24 - Slow Pulse
	R.2	w/ Christopher Drawing A B C
	R.3	w/ Christopher Drawing A B C
	R.4	w/ Christopher Drawing A B C
	R.5	Prime
	R.7	w/ Scene 14

New List | New Cart | Open in New Window

Basics | Triggers | Mode

Number: A
Name: Preshow
Duration: 00:00.000
Target: (not applicable)
Pre Wait: 00:00.000
Flagged
Post Wait: 00:00.000
Auto-load
Continue: Auto-continue
Armed

Notes

Edit Show

1673 cues in 2 lists

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Curious-INCIDENT-PROJECITONS-SHOW-FILE.qlab4 — Video

GO

A · Preshow

Notes

	Number	Q	Target	Pre Wait	Action	Post Wait
	N.5	Street				
		buildings concept sketch - Invert-clear.png			00:00.00	
		fade buildings concept sketch - Invert-clear.png	buildin...		00:02.50	
		buildings concept sketch - Invert-clear.png			00:00.00	
		fade buildings concept sketch - Invert-clear.png	buildin...		00:02.50	
		black-square.jpg			00:00.00	
		black-square.jpg			00:00.00	
		black-square.jpg			00:00.00	
		black-square.jpg			00:00.00	
		fade and stop #40	N		00:05.00	
	N.7	Mr. Thompson				
		house-start.png			00:00.00	
		fade house-start.png	house-...		00:00.20	
		fade 37	37		00:00.20	
		fade and stop Street	N.5		00:02.00	
		37			00:00.00	
	O	w/SQ 22 - Freak Out				
		Text-Test_REVERSE.mov			00:07.50	
		Text-Test_REVERSE.mov			00:07.50	
		fade Text-Test_REVERSE.mov	Text-Te...		00:02.00	
		fade Text-Test_REVERSE.mov	Text-Te...		00:02.00	
		black-square.jpg			00:00.00	
		fade and stop Mr. Thompson	N.7		00:02.00	

2 Cue Lists | 0 Active Cues

		Main Cue List
		Video
	A	Preshow
	B	w/SQ 2 - Preface
	C	w/Blackout
	D	W/SQ 3 - Policeman Attack
	E	w/SQ4 - Police Station
	F	Transition to Scene 4 (Chris and Dad)
	G	Transition to Scene 5
	H	w/SQ8 - Microwave
	I	w/SQ9 - Tetris
	I.1	Move Tetris SL Wall
	J	w/Mrs. Shears Transition
	K	fade and stop w/Mrs. Shears Transition
	L	Soccer Match
	L.5	Street
	M	Mr. Thompson
	M.5	Street
	N	#40
	N.5	Street
	N.7	Mr. Thompson
	O	w/SQ 22 - Freak Out
	P	Out of Freakout
	Q	w/SQ24 - Slow Pulse
	R	fade and stop w/SQ24 - Slow Pulse
	R.2	w/ Christopher Drawing A B C
	R.3	w/ Christopher Drawing A B C
	R.4	w/ Christopher Drawing A B C
	R.5	Prime
	R.7	w/ Scene 14

New List | New Cart | Open in New Window

Basics | Triggers | Mode

Number: A
Name: Preshow
Duration: 00:00.000
Target: (not applicable)
Pre Wait: 00:00.000
Flagged
Post Wait: 00:00.000
Auto-load
Continue: Auto-continue
Armed

Notes

Edit Show

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Curious-INCIDENT-PROJECITONS-SHOW-FILE.qlab4 — Video

GO

A · Preshow

Notes

Number	Q	Target	Pre Wait	Action	Post Wait
M.5	Street				
N	#40				
N.5	Street				
N.7	Mr. Thompson				
O	w/SQ 22 - Freak Out				
P	Out of Freakout				
	CI 2.jpg			00:00.00	
	fade CI 2.jpg	CI 2.jpg		00:00.20	
	CI 2.jpg			00:00.00	
	fade CI 2.jpg	CI 2.jpg		00:00.20	
	CI 2.jpg			00:00.00	
	fade CI 2.jpg	CI 2.jpg		00:00.20	
	black-square.jpg			00:00.00	
	fade black-square.jpg	black-s...		00:00.20	
	fade and stop w/SQ 22 - Freak Out	O		00:00.20	
Q	w/SQ24 - Slow Pulse				
R	fade and stop w/SQ24 - Slow Pulse	Q		00:01.00	
R.2	w/ Christopher Drawing A B C				
R.3	w/ Christopher Drawing A B C				
R.4	w/ Christopher Drawing A B C				
R.5	Prime				
R.7	w/ Scene 14				
S	w/SQ29 - Astroboy				

2 Cue Lists | 0 Active Cues

	Main Cue List	
	Video	
A	Preshow	
B	w/SQ 2 - Preface	
C	w/Blackout	
D	W/SQ 3 - Policeman Attack	
E	w/SQ4 - Police Station	
F	Transition to Scene 4 (Chris and Dad)	
G	Transition to Scene 5	
H	w/SQ8 - Microwave	
I	w/SQ9 - Tetris	
I.1	Move Tetris SL Wall	
J	w/Mrs. Shears Transition	
K	fade and stop w/Mrs. Shears Transition	
L	Soccer Match	
L.5	Street	
M	Mr. Thompson	
M.5	Street	
N	#40	
N.5	Street	A cue in the group is broken.
N.7	Mr. Thompson	
O	w/SQ 22 - Freak Out	
P	Out of Freakout	
Q	w/SQ24 - Slow Pulse	
R	fade and stop w/SQ24 - Slow Pulse	
R.2	w/ Christopher Drawing A B C	
R.3	w/ Christopher Drawing A B C	
R.4	w/ Christopher Drawing A B C	
R.5	Prime	
R.7	w/ Scene 14	

New List | New Cart | Open in New Window

Basics | Triggers | Mode

Number: A
Name: Preshow
Duration: 00:00.000
Target: (not applicable)
Pre Wait: 00:00.000
Flagged
Post Wait: 00:00.000
Auto-load
Continue: Auto-continue
Armed
Notes

Edit Show

1673 cues in 2 lists

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Curious-INCIDENT-PROJECITONS-SHOW-FILE.qlab4 — Video

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A · Preshow

Notes

Number	Q	Target	Pre Wait	Action	Post Wait
Q	w/SQ24 - Slow Pulse				
	fade and stop Out of Freakout	P		00:02.00	00:02.00
	Flicker				
	W/SQ 2 - Preface				
	TR flicker-white.mov			00:30.00	
	fade TR flicker-white.mov	TR flic...		00:03.00	
	TC flicker-white.mov			00:30.00	
	fade TC flicker-white.mov	TC flic...		00:03.00	
	CC flicker-white.mov			00:30.00	
	fade CC flicker-white.mov	CC flic...		00:03.00	
	BC flicker-white.mov			00:30.00	
	fade BC flicker-white.mov	BC flic...		00:03.00	
	TL flicker-white.mov			00:30.00	
	fade TL flicker-white.mov	TL flick...		00:03.00	
	CL flicker-white			00:30.00	
	fade CL flicker-white	CL flick...		00:03.00	
	W/SQ 2 - Preface				
	TR flicker-white.mov			00:30.00	
	fade TR flicker-white.mov	TR flic...		00:03.00	
	TC flicker-white.mov			00:30.00	
	fade TC flicker-white.mov	TC flic...		00:03.00	
	TR flicker-white.mov			00:30.00	
	fade TR flicker-white.mov	TR flic...		00:03.00	

2 Cue Lists | 0 Active Cues

		Main Cue List
		Video
A		Preshow
B		w/SQ 2 - Preface
C		w/Blackout
D		W/SQ 3 - Policeman Attack
E		w/SQ4 - Police Station
F		Transition to Scene 4 (Chris and Dad)
G		Transition to Scene 5
H		w/SQ8 - Microwave
I		w/SQ9 - Tetris
I.1		Move Tetris SL Wall
J		w/Mrs. Shears Transition
K		fade and stop w/Mrs. Shears Transition
L		Soccer Match
L.5		Street
M		Mr. Thompson
M.5		Street
N		#40
N.5		Street
N.7		Mr. Thompson
O		w/SQ 22 - Freak Out
P		Out of Freakout
Q		w/SQ24 - Slow Pulse
R		fade and stop w/SQ24 - Slow Pulse
R.2		w/ Christopher Drawing A B C
R.3		w/ Christopher Drawing A B C
R.4		w/ Christopher Drawing A B C
R.5		Prime
R.7		w/ Scene 14

New List | New Cart | Open in New Window

Basics | Triggers | Mode

Number: A
Name: Preshow
Duration: 00:00.000
Target: (not applicable)
Pre Wait: 00:00.000
Flagged
Post Wait: 00:00.000
Auto-load
Continue: Auto-continue
Armed

Notes

Edit Show

1673 cues in 2 lists

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Curious-INCIDENT-PROJECITONS-SHOW-FILE.qlab4 — Video

GO

A · Preshow

Notes

Number	Q	Target	Pre Wait	Action	Post Wait
R	fade and stop w/SQ24 - Slow Pulse	Q	00:00.00	00:01.00	00:00.00
R.2	w/ Christopher Drawing A B C		00:00.00		00:00.00
	`.mov		00:00.00	00:10.00	00:00.00
	`.mov		00:00.00	00:10.00	00:00.00
	pause `.mov	`.mov	00:07.00		00:00.00
	pause `.mov	`.mov	00:00.00		00:00.00
R.3	w/ Christopher Drawing A B C		00:00.00		00:00.00
	drawing1_1.mov		00:00.00	00:10.00	00:00.00
	drawing1_1.mov		00:00.00	00:10.00	00:00.00
	pause drawing1_1.mov	drawin...	00:07.00		00:00.00
	pause drawing1_1.mov	drawin...	00:00.00		00:00.00
R.4	w/ Christopher Drawing A B C		00:00.00		00:00.00
	drawing1_2.mov		00:00.00	00:10.00	00:00.00
	drawing1_2.mov		00:00.00	00:10.00	00:00.00
	pause drawing1_2.mov	drawin...	00:07.00		00:00.00
	pause drawing1_2.mov	drawin...	00:00.00		00:00.00
R.5	Prime		00:00.00		00:00.00
R.7	w/ Scene 14		00:00.00		00:00.00
S	w/SQ29 - Astroboy		00:00.00		00:00.00
U	w/Ed "Christopher"		00:00.00		00:00.00
V	Restore Stars		00:00.00		00:00.00
W	w/Ed "Christopher"		00:00.00		00:00.00
X	w/ Transition to Street - SCENE 18		00:00.00		00:00.00

2 Cue Lists | 0 Active Cues

- Main Cue List
- Video
  - A Preshow
  - B w/SQ 2 - Preface
  - C w/Blackout
  - D W/SQ 3 - Policeman Attack
  - E w/SQ4 - Police Station
  - F Transition to Scene 4 (Chris and Dad)
  - G Transition to Scene 5
  - H w/SQ8 - Microwave
  - I w/SQ9 - Tetris
  - I.1 Move Tetris SL Wall
  - J w/Mrs. Shears Transition
  - K fade and stop w/Mrs. Shears Transition
  - L Soccer Match
  - L.5 Street
  - M Mr. Thompson
  - M.5 Street
  - N #40
  - N.5 Street
  - N.7 Mr. Thompson
  - O w/SQ 22 - Freak Out
  - P Out of Freakout
  - Q w/SQ24 - Slow Pulse
  - R fade and stop w/SQ24 - Slow Pulse
  - R.2 w/ Christopher Drawing A B C
  - R.3 w/ Christopher Drawing A B C
  - R.4 w/ Christopher Drawing A B C
  - R.5 Prime
  - R.7 w/ Scene 14

New List | New Cart | Open in New Window

Basics | Triggers | Mode

Number: A
Name: Preshow
Duration: 00:00.000
Target: (not applicable)
Pre Wait: 00:00.000
Flagged
Post Wait: 00:00.000
Auto-load
Continue: Auto-continue
Armed
Notes

Edit Show

1673 cues in 2 lists

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Curious-INCIDENT-PROJECITONS-SHOW-FILE.qlab4 — Video

GO

A · Preshow

Notes

	Number	Q	Target	Pre Wait	Action	Post Wait
	R.4	w/ Christopher Drawing A B C				
	R.5	Prime				
		Prime Suspect'.png			00:00.00	
		Prime Suspect'.png			00:00.00	
		Prime Suspect'.png			00:00.00	
		fade and stop w/ Christopher Drawing A B C	R.2		00:00.00	
		fade and stop w/ Christopher Drawing A B C	R.3		00:00.00	
		fade and stop w/ Christopher Drawing A B C	R.4		00:00.00	
	R.7	w/ Scene 14				
		fade w/ Christopher Drawing A B C	R.2		00:00.20	
		fade and stop Prime	R.5		00:00.20	
	S	w/SQ29 - Astroboy				
		Stars.png			00:00.00	
		fade Stars.png	Stars.p...		00:10.00	
		Stars.png			00:00.00	
		fade Stars.png	Stars.p...		00:10.00	
		black-square.jpg			00:00.00	
		black-square.jpg			00:00.00	
		black-square.jpg			00:00.00	
	U	w/Ed "Christopher"				
	V	Restore Stars				
	W	w/Ed "Christopher"				
	X	w/ Transition to Street - SCENE 18				

2 Cue Lists | 0 Active Cues

		Main Cue List
		Video
	A	Preshow
	B	w/SQ 2 - Preface
	C	w/Blackout
	D	W/SQ 3 - Policeman Attack
	E	w/SQ4 - Police Station
	F	Transition to Scene 4 (Chris and Dad)
	G	Transition to Scene 5
	H	w/SQ8 - Microwave
	I	w/SQ9 - Tetris
	I.1	Move Tetris SL Wall
	J	w/Mrs. Shears Transition
	K	fade and stop w/Mrs. Shears Transition
	L	Soccer Match
	L.5	Street
	M	Mr. Thompson
	M.5	Street
	N	#40
	N.5	Street
	N.7	Mr. Thompson
	O	w/SQ 22 - Freak Out
	P	Out of Freakout
	Q	w/SQ24 - Slow Pulse
	R	fade and stop w/SQ24 - Slow Pulse
	R.2	w/ Christopher Drawing A B C
	R.3	w/ Christopher Drawing A B C
	R.4	w/ Christopher Drawing A B C
	R.5	Prime
	R.7	w/ Scene 14

New List | New Cart | Open in New Window

Basics | Triggers | Mode

Number: A
Name: Preshow
Duration: 00:00.000
Target: (not applicable)
Pre Wait: 00:00.000
Flagged
Post Wait: 00:00.000
Auto-load
Continue: Auto-continue
Armed

Notes

Edit Show

1673 cues in 2 lists

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Curious-INCIDENT-PROJECITONS-SHOW-FILE.qlab4 — Video

GO

A · Preshow

Notes

Number	Q	Target	Pre Wait	Action	Post Wait
U	w/Ed "Christopher"				
	fade and stop w/SQ29 - Astroboy	S		00:00.20	
	fade and stop w/SQ29 - Astroboy	S		00:00.20	
V	Restore Stars				
	w/SQ29 - Astroboy				
	Stars.png			00:00.00	
	fade Stars.png	Stars.p...		00:03.00	
	Stars.png			00:00.00	
	fade Stars.png	Stars.p...		00:03.00	
	black-square.jpg			00:00.00	
	black-square.jpg			00:00.00	
	black-square.jpg			00:00.00	
	Build PLANETS				
	earth.png			00:00.00	
	fade earth.png	earth.png		00:03.00	
W	w/Ed "Christopher"				
X	w/ Transition to Street - SCENE 18				
Y	Out of Freakout				
Z	BLACKOUT PROJECTION	Y		00:07.00	
AA	w/ ED in scene 20				
BB	fade and stop w/ ED in scene 20	AA		00:00.20	
CC	BEACH WAVES				
DD	w/ ED in scene 20				

2 Cue Lists | 0 Active Cues

	Main Cue List
	Video
A	Preshow
B	w/SQ 2 - Preface
C	w/Blackout
D	W/SQ 3 - Policeman Attack
E	w/SQ4 - Police Station
F	Transition to Scene 4 (Chris and Dad)
G	Transition to Scene 5
H	w/SQ8 - Microwave
I	w/SQ9 - Tetris
I.1	Move Tetris SL Wall
J	w/Mrs. Shears Transition
K	fade and stop w/Mrs. Shears Transition
L	Soccer Match
L.5	Street
M	Mr. Thompson
M.5	Street
N	#40
N.5	Street
N.7	Mr. Thompson
O	w/SQ 22 - Freak Out
P	Out of Freakout
Q	w/SQ24 - Slow Pulse
R	fade and stop w/SQ24 - Slow Pulse
R.2	w/ Christopher Drawing A B C
R.3	w/ Christopher Drawing A B C
R.4	w/ Christopher Drawing A B C
R.5	Prime
R.7	w/ Scene 14

New List | New Cart | Open in New Window

Basics | Triggers | Mode

Number: A
Name: Preshow
Duration: 00:00.000
Target: (not applicable)
Pre Wait: 00:00.000
Flagged
Post Wait: 00:00.000
Auto-load
Continue: Auto-continue
Armed

Notes

Edit Show

1673 cues in 2 lists

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Curious-INCIDENT-PROJECITONS-SHOW-FILE.qlab4 — Video

GO

A · Preshow

Notes

Number	Q	Target	Pre Wait	Action	Post Wait
U	w/Ed "Christopher"				
V	Restore Stars				
W	w/Ed "Christopher"				
	fade and stop Restore Stars	V		00:01.00	
	SCENE 52 - SCHOOL				
	Classroom.png			00:00.00	
	fade Classroom.png	Classr...		00:01.00	
	Classroom.png			00:00.00	
	fade Classroom.png	Classr...		00:01.00	
	black-square.jpg			00:00.00	
	fade black-square.jpg	black-s...		00:01.00	
	black-square.jpg			00:00.00	
	fade black-square.jpg	black-s...		00:01.00	
	Classroom.png			00:00.00	
	fade Classroom.png	Classr...		00:01.00	
	Classroom.png			00:00.00	
	fade Classroom.png	Classr...		00:01.00	
	Classroom.png			00:00.00	
	fade Classroom.png	Classr...		00:01.00	
	black-square.jpg			00:00.00	
X	w/ Transition to Street - SCENE 18				
Y	Out of Freakout				
Z	BLACKOUT PROJECTION	Y		00:07.00	

2 Cue Lists | 0 Active Cues

		Main Cue List
		Video
	A	Preshow
	B	w/SQ 2 - Preface
	C	w/Blackout
	D	W/SQ 3 - Policeman Attack
	E	w/SQ4 - Police Station
	F	Transition to Scene 4 (Chris and Dad)
	G	Transition to Scene 5
	H	w/SQ8 - Microwave
	I	w/SQ9 - Tetris
	I.1	Move Tetris SL Wall
	J	w/Mrs. Shears Transition
	K	fade and stop w/Mrs. Shears Transition
	L	Soccer Match
	L.5	Street
	M	Mr. Thompson
	M.5	Street
	N	#40
	N.5	Street
	N.7	Mr. Thompson
	O	w/SQ 22 - Freak Out
	P	Out of Freakout
	Q	w/SQ24 - Slow Pulse
	R	fade and stop w/SQ24 - Slow Pulse
	R.2	w/ Christopher Drawing A B C
	R.3	w/ Christopher Drawing A B C
	R.4	w/ Christopher Drawing A B C
	R.5	Prime
	R.7	w/ Scene 14

New List | New Cart | Open in New Window

Basics | Triggers | Mode

Number: A
Name: Preshow
Duration: 00:00.000
Target: (not applicable)
Pre Wait: 00:00.000
Flagged
Post Wait: 00:00.000
Auto-load
Continue: Auto-continue
Armed

Notes

Edit Show

1673 cues in 2 lists

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GO

A · Preshow

Notes

Number	Q	Target	Pre Wait	Action	Post Wait
U	w/Ed "Christopher"				
V	Restore Stars				
W	w/Ed "Christopher"				
X	w/ Transition to Street - SCENE 18				
	fade and stop w/Ed "Christopher"	W		00:01.00	
	buildings concept sketch - Invert-clearFIX.png			00:00.00	
	black-square.jpg			00:00.00	
	black-square.jpg			00:00.00	
	fade black-square.jpg	black-s...		00:02.00	
	fade black-square.jpg	black-s...		00:02.00	
	fade buildings concept sketch - Invert-clearFIX.png	buildin...		00:02.00	
	black-square.jpg			00:00.00	
	fade black-square.jpg	black-s...		00:02.00	
	buildings concept sketch - Invert-clearFIX.png			00:00.00	
	black-square.jpg			00:00.00	
	fade black-square.jpg	black-s...		00:02.00	
	black-square.jpg			00:00.00	
	fade black-square.jpg	black-s...		00:02.00	
	fade buildings concept sketch - Invert-clearFIX.png	buildin...		00:02.00	
Y	Out of Freakout				
Z	BLACKOUT PROJECTION	Y		00:07.00	
AA	w/ ED in scene 20				
BB	fade and stop w/ ED in scene 20	AA		00:00.20	

2 Cue Lists | 0 Active Cues

		Main Cue List
		Video
A		Preshow
B		w/SQ 2 - Preface
C		w/Blackout
D		W/SQ 3 - Policeman Attack
E		w/SQ4 - Police Station
F		Transition to Scene 4 (Chris and Dad)
G		Transition to Scene 5
H		w/SQ8 - Microwave
I		w/SQ9 - Tetris
I.1		Move Tetris SL Wall
J		w/Mrs. Shears Transition
K		fade and stop w/Mrs. Shears Transition
L		Soccer Match
L.5		Street
M		Mr. Thompson
M.5		Street
N		#40
N.5		Street
N.7		Mr. Thompson
O		w/SQ 22 - Freak Out
P		Out of Freakout
Q		w/SQ24 - Slow Pulse
R		fade and stop w/SQ24 - Slow Pulse
R.2		w/ Christopher Drawing A B C
R.3		w/ Christopher Drawing A B C
R.4		w/ Christopher Drawing A B C
R.5		Prime
R.7		w/ Scene 14

New List | New Cart | Open in New Window

Basics | Triggers | Mode

Number: A
Name: Preshow
Duration: 00:00.000
Target: (not applicable)
Pre Wait: 00:00.000
Flagged
Post Wait: 00:00.000
Auto-load
Continue: Auto-continue
Armed

Notes

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Curious-INCIDENT-PROJECITONS-SHOW-FILE.qlab4 — Video

GO

A · Preshow

Notes

	Number	Q	Target	Pre Wait	Action	Post Wait
	Y	Out of Freakout				
		TREES.png			00:00.00	
		fade TREES.png	TREE...		00:03.00	
		TREES.png			00:00.00	
		fade TREES.png	TREE...		00:03.00	
		TREES.png			00:00.00	
		fade TREES.png	TREE...		00:03.00	
		fade and stop w/SQ 22 - Freak Out	X		00:02.00	
	Z	BLACKOUT PROJECTION	Y		00:07.00	
	AA	w/ ED in scene 20				
		W/SQ 2 - Preface				
		TR flicker-white.mov			00:15.00	
		TC flicker-white.mov			00:10.00	
		CC flicker-white.mov			00:07.50	
		CENTER			00:15.00	
		CENTER-LOW			00:15.00	
		BC flicker-white.mov			00:09.20	
		TL flicker-white.mov			00:10.00	
		CL flicker-white			00:06.00	
		W/SQ 2 - Preface				
		TR flicker-white.mov			00:07.11	
		TC flicker-white.mov			00:10.00	
		TR flicker-white.mov			00:11.63	

2 Cue Lists | 0 Active Cues

		Main Cue List
		Video
	A	Preshow
	B	w/SQ 2 - Preface
	C	w/Blackout
	D	W/SQ 3 - Policeman Attack
	E	w/SQ4 - Police Station
	F	Transition to Scene 4 (Chris and Dad)
	G	Transition to Scene 5
	H	w/SQ8 - Microwave
	I	w/SQ9 - Tetris
	I.1	Move Tetris SL Wall
	J	w/Mrs. Shears Transition
	K	fade and stop w/Mrs. Shears Transition
	L	Soccer Match
	L.5	Street
	M	Mr. Thompson
	M.5	Street
	N	#40
	N.5	Street
	N.7	Mr. Thompson
	O	w/SQ 22 - Freak Out
	P	Out of Freakout
	Q	w/SQ24 - Slow Pulse
	R	fade and stop w/SQ24 - Slow Pulse
	R.2	w/ Christopher Drawing A B C
	R.3	w/ Christopher Drawing A B C
	R.4	w/ Christopher Drawing A B C
	R.5	Prime
	R.7	w/ Scene 14

New List | New Cart | Open in New Window

Basics | Triggers | Mode

Number: A
Name: Preshow
Duration: 00:00.000
Target: (not applicable)
Pre Wait: 00:00.000
Flagged
Post Wait: 00:00.000
Auto-load
Continue: Auto-continue
Armed

Notes

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1673 cues in 2 lists

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Curious-INCIDENT-PROJECITONS-SHOW-FILE.qlab4 — Video

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A · Preshow

Notes

Number	Q	Target	Pre Wait	Action	Post Wait
CC	BEACH WAVES				
	waves.mov			00:16.00	
	fade waves.mov	waves....		00:10.00	
	black-square.jpg			00:00.00	
	black-square.jpg			00:00.00	
	waves.mov			00:16.00	
	black-square.jpg			00:00.00	
	SUN.png			00:00.00	
	fade waves.mov	waves....		00:10.00	
	fade SUN.png	SUN.png		00:10.00	
DD	w/ ED in scene 20				
EE	FRENCH COUNTRYSIDE				
FF	fade and stop FRENCH COUNTRYSIDE	EE		00:03.00	
GG	w/SQ - Slow Pulse				
HH	FLASHES				
HH.5	CUT FLICKER				
II	w/SQ - Slow Pulse				
JJ	DETECTING				
PP	fade and stop DETECTING	JJ		00:15.00	
QQ	ADDRESS				
RR	fade and stop ADDRESS	QQ		00:07.00	
SS	CHRISTOPHER				
TT	SWINDON				

2 Cue Lists | 0 Active Cues

	Main Cue List
	Video
A	Preshow
B	w/SQ 2 - Preface
C	w/Blackout
D	W/SQ 3 - Policeman Attack
E	w/SQ4 - Police Station
F	Transition to Scene 4 (Chris and Dad)
G	Transition to Scene 5
H	w/SQ8 - Microwave
I	w/SQ9 - Tetris
I.1	Move Tetris SL Wall
J	w/Mrs. Shears Transition
K	fade and stop w/Mrs. Shears Transition
L	Soccer Match
L.5	Street
M	Mr. Thompson
M.5	Street
N	#40
N.5	Street
N.7	Mr. Thompson
O	w/SQ 22 - Freak Out
P	Out of Freakout
Q	w/SQ24 - Slow Pulse
R	fade and stop w/SQ24 - Slow Pulse
R.2	w/ Christopher Drawing A B C
R.3	w/ Christopher Drawing A B C
R.4	w/ Christopher Drawing A B C
R.5	Prime
R.7	w/ Scene 14

New List | New Cart | Open in New Window

Basics | Triggers | Mode

Number: A
Name: Preshow
Duration: 00:00.000
Target: (not applicable)
Pre Wait: 00:00.000
Flagged
Post Wait: 00:00.000
Auto-load
Continue: Auto-continue
Armed

Notes

Edit Show

1673 cues in 2 lists

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Curious-INCIDENT-PROJECITONS-SHOW-FILE.qlab4 — Video

GO

A · Preshow

Notes

Number	Q	Target	Pre Wait	Action	Post Wait
CC	BEACH WAVES				
DD	w/ ED in scene 20				
	fade and stop BEACH WAVES	CC		00:00.50	
	W/SQ 2 - Preface				
	W/SQ 2 - Preface				
	TR flicker-white.mov			00:07.11	
	TC flicker-white.mov			00:10.00	
	TR flicker-white.mov			00:11.63	
	CC flicker-white.mov			00:05.10	
	CENTER			00:05.10	
	CR flicker-white.mov			00:08.82	
	BC flicker-white.mov			00:06.47	
EE	FRENCH COUNTRYSIDE				
	FRENBCH COUNTRY.png			00:00.00	
	FRENBCH COUNTRY.png			00:00.00	
	black-square.jpg			00:00.00	
	black-square.jpg			00:00.00	
	fade black-square.jpg	black-s...		00:10.00	
	fade black-square.jpg	black-s...		00:10.00	
	fade FRENBCH COUNTRY.png	FREN...		00:10.00	
	fade FRENBCH COUNTRY.png	FREN...		00:10.00	
	fade and stop w/ ED in scene 20	DD		00:00.50	
FF	fade and stop FRENCH COUNTRYSIDE	EE		00:03.00	

2 Cue Lists | 0 Active Cues

		Main Cue List
		Video
	A	Preshow
	B	w/SQ 2 - Preface
	C	w/Blackout
	D	W/SQ 3 - Policeman Attack
	E	w/SQ4 - Police Station
	F	Transition to Scene 4 (Chris and Dad)
	G	Transition to Scene 5
	H	w/SQ8 - Microwave
	I	w/SQ9 - Tetris
	I.1	Move Tetris SL Wall
	J	w/Mrs. Shears Transition
	K	fade and stop w/Mrs. Shears Transition
	L	Soccer Match
	L.5	Street
	M	Mr. Thompson
	M.5	Street
	N	#40
	N.5	Street
	N.7	Mr. Thompson
	O	w/SQ 22 - Freak Out
	P	Out of Freakout
	Q	w/SQ24 - Slow Pulse
	R	fade and stop w/SQ24 - Slow Pulse
	R.2	w/ Christopher Drawing A B C
	R.3	w/ Christopher Drawing A B C
	R.4	w/ Christopher Drawing A B C
	R.5	Prime
	R.7	w/ Scene 14

New List | New Cart | Open in New Window

Basics | Triggers | Mode

Number: A
Name: Preshow
Duration: 00:00.000
Target: (not applicable)
Pre Wait: 00:00.000
Flagged
Post Wait: 00:00.000
Auto-load
Continue: Auto-continue
Armed

Notes

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1673 cues in 2 lists

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Curious-INCIDENT-PROJECITONS-SHOW-FILE.qlab4 — Video

GO

A · Preshow

Notes

Number	Q	Target	Pre Wait	Action	Post Wait
GG	w/SQ - Slow Pulse				
	fade and stop Out of Freakout	P	00:00.00	00:05.00	00:00.00
	Flicker				
	W/SQ 2 - Preface		00:00.00		00:00.00
	TR flicker-white.mov		00:00.00	00:30.00	00:00.00
	fade TR flicker-white.mov	TR flic...	00:00.00	00:03.00	00:00.00
	TC flicker-white.mov		00:00.00	00:30.00	00:00.00
	fade TC flicker-white.mov	TC flic...	00:00.00	00:03.00	00:00.00
	CC flicker-white.mov		00:00.00	00:30.00	00:00.00
	fade CC flicker-white.mov	CC flic...	00:00.00	00:03.00	00:00.00
	BC flicker-white.mov		00:00.00	00:30.00	00:00.00
	fade BC flicker-white.mov	BC flic...	00:00.00	00:03.00	00:00.00
	TL flicker-white.mov		00:00.00	00:30.00	00:00.00
	fade TL flicker-white.mov	TL flick...	00:00.00	00:03.00	00:00.00
	CL flicker-white		00:00.00	00:30.00	00:00.00
	fade CL flicker-white	CL flick...	00:00.00	00:03.00	00:00.00
	W/SQ 2 - Preface		00:00.00		00:00.00
	TR flicker-white.mov		00:00.00	00:30.00	00:00.00
	fade TR flicker-white.mov	TR flic...	00:00.00	00:03.00	00:00.00
	TC flicker-white.mov		00:00.00	00:30.00	00:00.00
	fade TC flicker-white.mov	TC flic...	00:00.00	00:03.00	00:00.00
	TR flicker-white.mov		00:00.00	00:30.00	00:00.00
	fade TR flicker-white.mov	TR flic...	00:00.00	00:03.00	00:00.00

2 Cue Lists | 0 Active Cues

		Main Cue List
		Video
A		Preshow
B		w/SQ 2 - Preface
C		w/Blackout
D		W/SQ 3 - Policeman Attack
E		w/SQ4 - Police Station
F		Transition to Scene 4 (Chris and Dad)
G		Transition to Scene 5
H		w/SQ8 - Microwave
I		w/SQ9 - Tetris
I.1		Move Tetris SL Wall
J		w/Mrs. Shears Transition
K		fade and stop w/Mrs. Shears Transition
L		Soccer Match
L.5		Street
M		Mr. Thompson
M.5		Street
N		#40
N.5		Street
N.7		Mr. Thompson
O		w/SQ 22 - Freak Out
P		Out of Freakout
Q		w/SQ24 - Slow Pulse
R		fade and stop w/SQ24 - Slow Pulse
R.2		w/ Christopher Drawing A B C
R.3		w/ Christopher Drawing A B C
R.4		w/ Christopher Drawing A B C
R.5		Prime
R.7		w/ Scene 14

New List | New Cart | Open in New Window

Basics | Triggers | Mode

Number: A
Name: Preshow
Duration: 00:00.000
Target: (not applicable)
Pre Wait: 00:00.000
Flagged
Post Wait: 00:00.000
Auto-load
Continue: Auto-continue
Armed

Notes

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1673 cues in 2 lists

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GO

A · Preshow

Notes

Number	Q	Target	Pre Wait	Action	Post Wait
GG	w/SQ - Slow Pulse				
HH	FLASHES				
	fade and stop w/SQ - Slow Pulse	GG		00:00.10	00:00.10
	Flicker				
	W/SQ 2 - Preface				
	TR flicker-white.mov			00:05.00	
	TC flicker-white.mov			00:05.00	
	CC flicker-white.mov			00:05.00	
	BC flicker-white.mov			00:05.00	
	TL flicker-white.mov			00:05.00	
	CL flicker-white			00:05.00	
	CL flicker-white			00:05.00	
	W/SQ 2 - Preface				
	TR flicker-white.mov			00:05.00	
	TC flicker-white.mov			00:05.00	
	TR flicker-white.mov			00:05.00	
	CC flicker-white.mov			00:05.00	
	CR flicker-white.mov			00:05.00	
	CR flicker-white.mov			00:05.00	
	BC flicker-white.mov			00:05.00	
HH.5	CUT FLICKER				
II	w/SQ - Slow Pulse				
JJ	DETECTING				

2 Cue Lists | 0 Active Cues

		Main Cue List
		Video
	A	Preshow
	B	w/SQ 2 - Preface
	C	w/Blackout
	D	W/SQ 3 - Policeman Attack
	E	w/SQ4 - Police Station
	F	Transition to Scene 4 (Chris and Dad)
	G	Transition to Scene 5
	H	w/SQ8 - Microwave
	I	w/SQ9 - Tetris
	I.1	Move Tetris SL Wall
	J	w/Mrs. Shears Transition
	K	fade and stop w/Mrs. Shears Transition
	L	Soccer Match
	L.5	Street
	M	Mr. Thompson
	M.5	Street
	N	#40
	N.5	Street
	N.7	Mr. Thompson
	O	w/SQ 22 - Freak Out
	P	Out of Freakout
	Q	w/SQ24 - Slow Pulse
	R	fade and stop w/SQ24 - Slow Pulse
	R.2	w/ Christopher Drawing A B C
	R.3	w/ Christopher Drawing A B C
	R.4	w/ Christopher Drawing A B C
	R.5	Prime
	R.7	w/ Scene 14

New List | New Cart | Open in New Window

Basics | Triggers | Mode

Number: A
Name: Preshow
Duration: 00:00.000
Target: (not applicable)
Pre Wait: 00:00.000
Flagged
Post Wait: 00:00.000
Auto-load
Continue: Auto-continue
Armed

Notes

Edit Show

1673 cues in 2 lists

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GO

A · Preshow

Notes

Number	Q	Target	Pre Wait	Action	Post Wait
GG	w/SQ - Slow Pulse				
HH	FLASHES				
HH.5	CUT FLICKER				
	white-square.jpg			00:00.00	
	white-square.jpg			00:00.00	
	black-square.jpg			00:00.00	
	black-square.jpg			00:00.00	
			00:00.20		
	fade and stop Flicker	Flicker		00:00.00	
	fade and stop white-square.jpg	white-s...		00:00.00	
	fade and stop black-square.jpg	black-s...		00:00.00	
	fade and stop black-square.jpg	black-s...		00:00.00	
	fade and stop white-square.jpg	white-s...		00:00.00	
II	w/SQ - Slow Pulse				
JJ	DETECTING				
PP	fade and stop DETECTING	JJ		00:15.00	
QQ	ADDRESS				
RR	fade and stop ADDRESS	QQ		00:07.00	
SS	CHRISTOPHER				
TT	SWINDON				
UU	BACK TO REALITY				
VV	JUDY LETTER				
VV.5	fade and stop JUDY LETTER	VV		00:05.00	

2 Cue Lists | 0 Active Cues

	Main Cue List
	Video
A	Preshow
B	w/SQ 2 - Preface
C	w/Blackout
D	W/SQ 3 - Policeman Attack
E	w/SQ4 - Police Station
F	Transition to Scene 4 (Chris and Dad)
G	Transition to Scene 5
H	w/SQ8 - Microwave
I	w/SQ9 - Tetris
I.1	Move Tetris SL Wall
J	w/Mrs. Shears Transition
K	fade and stop w/Mrs. Shears Transition
L	Soccer Match
L.5	Street
M	Mr. Thompson
M.5	Street
N	#40
N.5	Street
N.7	Mr. Thompson
O	w/SQ 22 - Freak Out
P	Out of Freakout
Q	w/SQ24 - Slow Pulse
R	fade and stop w/SQ24 - Slow Pulse
R.2	w/ Christopher Drawing A B C
R.3	w/ Christopher Drawing A B C
R.4	w/ Christopher Drawing A B C
R.5	Prime
R.7	w/ Scene 14

New List | New Cart | Open in New Window

Basics | Triggers | Mode

Number: A
Name: Preshow
Duration: 00:00.000
Target: (not applicable)
Pre Wait: 00:00.000
Flagged
Post Wait: 00:00.000
Auto-load
Continue: Auto-continue
Armed
Notes

Edit Show

1673 cues in 2 lists

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Curious-INCIDENT-PROJECITONS-SHOW-FILE.qlab4 — Video

GO

A · Preshow

Notes

Number	Q	Target	Pre Wait	Action	Post Wait
II	w/SQ - Slow Pulse				
	Flicker				
	W/SQ 2 - Preface		00:00.00		00:00.00
	TR flicker-white.mov		00:00.00	00:30.00	00:00.00
	fade TR flicker-white.mov	TR flic...	00:00.00	00:05.00	00:00.00
	TR flicker-white.mov		00:00.00	00:30.00	00:00.00
	fade TR flicker-white.mov	TR flic...	00:00.00	00:05.00	00:00.00
	TC flicker-white.mov		00:00.00	00:30.00	00:00.00
	fade TC flicker-white.mov	TC flic...	00:00.00	00:05.00	00:00.00
	CC flicker-white.mov		00:00.00	00:30.00	00:00.00
	fade CC flicker-white.mov	CC flic...	00:00.00	00:05.00	00:00.00
	BC flicker-white.mov		00:00.00	00:30.00	00:00.00
	fade BC flicker-white.mov	BC flic...	00:00.00	00:05.00	00:00.00
	TL flicker-white.mov		00:00.00	00:30.00	00:00.00
	fade TL flicker-white.mov	TL flick...	00:00.00	00:05.00	00:00.00
	CL flicker-white		00:00.00	00:30.00	00:00.00
	fade CL flicker-white	CL flick...	00:00.00	00:05.00	00:00.00
	W/SQ 2 - Preface		00:00.00		00:00.00
	TR flicker-white.mov		00:00.00	00:30.00	00:00.00
	fade TR flicker-white.mov	TR flic...	00:00.00	00:05.00	00:00.00
	TR flicker-white.mov		00:00.00	00:30.00	00:00.00
	fade TR flicker-white.mov	TR flic...	00:00.00	00:05.00	00:00.00
	TC flicker-white.mov		00:00.00	00:30.00	00:00.00

2 Cue Lists | 0 Active Cues

	Main Cue List
	Video
A	Preshow
B	w/SQ 2 - Preface
C	w/Blackout
D	W/SQ 3 - Policeman Attack
E	w/SQ4 - Police Station
F	Transition to Scene 4 (Chris and Dad)
G	Transition to Scene 5
H	w/SQ8 - Microwave
I	w/SQ9 - Tetris
I.1	Move Tetris SL Wall
J	w/Mrs. Shears Transition
K	fade and stop w/Mrs. Shears Transition
L	Soccer Match
L.5	Street
M	Mr. Thompson
M.5	Street
N	#40 — A cue in the group is broken.
N.5	Street
N.7	Mr. Thompson
O	w/SQ 22 - Freak Out
P	Out of Freakout
Q	w/SQ24 - Slow Pulse
R	fade and stop w/SQ24 - Slow Pulse
R.2	w/ Christopher Drawing A B C
R.3	w/ Christopher Drawing A B C
R.4	w/ Christopher Drawing A B C
R.5	Prime
R.7	w/ Scene 14

New List | New Cart | Open in New Window

Basics | Triggers | Mode

Number: A
Name: Preshow
Duration: 00:00.000
Target: (not applicable)
Pre Wait: 00:00.000
Flagged
Post Wait: 00:00.000
Auto-load
Continue: Auto-continue
Armed

Notes

Edit Show

1673 cues in 2 lists

QLab File Edit Cues Tools View Window Help Mon Aug 23 5:32 AM

Curious-INCIDENT-PROJECITONS-SHOW-FILE.qlab4 — Video

GO

A · Preshow

Notes

2 Cue Lists | 0 Active Cues

Number	Q	Target	Pre Wait	Action	Post Wait
II	w/SQ - Slow Pulse				
JJ	DETECTING				
	fade and stop w/SQ - Slow Pulse	II		00:02.00	
	redsquare.jpg			00:00.00	
	redsquare.jpg			00:00.00	
	redsquare.jpg			00:00.00	
	redsquare.jpg			00:00.00	
	redsquare.jpg			00:00.00	
	redsquare.jpg			00:00.00	
	redsquare.jpg			00:00.00	
	redsquare.jpg			00:00.00	
	redsquare.jpg			00:00.00	
	redsquare.jpg			00:00.00	
	redsquare.jpg			00:00.00	
	redsquare.jpg			00:00.00	
PP	fade and stop DETECTING	JJ		00:15.00	
QQ	ADDRESS				
RR	fade and stop ADDRESS	QQ		00:07.00	
SS	CHRISTOPHER				
TT	SWINDON				
UU	BACK TO REALITY				

	Main Cue List
	Video
A	Preshow
B	w/SQ 2 - Preface
C	w/Blackout
D	W/SQ 3 - Policeman Attack
E	w/SQ4 - Police Station
F	Transition to Scene 4 (Chris and Dad)
G	Transition to Scene 5
H	w/SQ8 - Microwave
I	w/SQ9 - Tetris
I.1	Move Tetris SL Wall
J	w/Mrs. Shears Transition
K	fade and stop w/Mrs. Shears Transition
L	Soccer Match
L.5	Street
M	Mr. Thompson
M.5	Street
N	#40
N.5	Street
N.7	Mr. Thompson
O	w/SQ 22 - Freak Out
P	Out of Freakout
Q	w/SQ24 - Slow Pulse
R	fade and stop w/SQ24 - Slow Pulse
R.2	w/ Christopher Drawing A B C
R.3	w/ Christopher Drawing A B C
R.4	w/ Christopher Drawing A B C
R.5	Prime
R.7	w/ Scene 14

New List | New Cart | Open in New Window

Basics | Triggers | Mode

Number: A
Name: Preshow
Duration: 00:00.000
Target: (not applicable)
Pre Wait: 00:00.000
Flagged
Post Wait: 00:00.000
Auto-load
Continue: Auto-continue
Armed

Notes

Edit Show

1673 cues in 2 lists

QLab File Edit Cues Tools View Window Help Mon Aug 23 5:32 AM

Curious-INCIDENT-PROJECITONS-SHOW-FILE.qlab4 — Video

GO

A · Preshow

Notes

Number	Q	Target	Pre Wait	Action	Post Wait
II	w/SQ - Slow Pulse				
JJ	DETECTING				
PP	fade and stop DETECTING	JJ		00:15.00	
QQ	ADDRESS				
	ADDRESS.png			00:00.00	
	fade ADDRESS.png	ADDR...		00:03.50	
	ADDRESS.png			00:00.00	
	fade ADDRESS.png	ADDR...		00:03.50	
RR	fade and stop ADDRESS	QQ		00:07.00	
SS	CHRISTOPHER				
	Christopher.png			00:00.00	
	fade Christopher.png	Christo...		00:01.00	
TT	SWINDON				
	swindon.png			00:00.00	
	fade swindon.png	swindo...		00:01.00	
UU	BACK TO REALITY				
	fade and stop CHRISTOPHER	SS		00:02.00	
	fade and stop SWINDON	TT		00:02.00	
VV	JUDY LETTER				
VV.5	fade and stop JUDY LETTER	VV		00:05.00	
WW	RAIN				
XX	INTO SCENE 26				
XX.5	FADE OUT RAIN				

2 Cue Lists | 0 Active Cues

	Main Cue List
	Video
A	Preshow
B	w/SQ 2 - Preface
C	w/Blackout
D	W/SQ 3 - Policeman Attack
E	w/SQ4 - Police Station
F	Transition to Scene 4 (Chris and Dad)
G	Transition to Scene 5
H	w/SQ8 - Microwave
I	w/SQ9 - Tetris
I.1	Move Tetris SL Wall
J	w/Mrs. Shears Transition
K	fade and stop w/Mrs. Shears Transition
L	Soccer Match
L.5	Street
M	Mr. Thompson
M.5	Street
N	#40
N.5	Street
N.7	Mr. Thompson
O	w/SQ 22 - Freak Out
P	Out of Freakout
Q	w/SQ24 - Slow Pulse
R	fade and stop w/SQ24 - Slow Pulse
R.2	w/ Christopher Drawing A B C
R.3	w/ Christopher Drawing A B C
R.4	w/ Christopher Drawing A B C
R.5	Prime
R.7	w/ Scene 14

New List | New Cart | Open in New Window

Basics | Triggers | Mode

Number: A
Name: Preshow
Duration: 00:00.000
Target: (not applicable)
Pre Wait: 00:00.000
Flagged
Post Wait: 00:00.000
Auto-load
Continue: Auto-continue
Armed

Notes

Edit Show

1673 cues in 2 lists

QLab File Edit Cues Tools View Window Help Mon Aug 23 5:33 AM

Curious-INCIDENT-PROJECITONS-SHOW-FILE.qlab4 — Video

GO

A · Preshow

Notes

Number	Q	Target	Pre Wait	Action	Post Wait
VV	JUDY LETTER		00:00.00		00:00.00
	JUDY 2.png		00:00.00	00:00.00	00:00.00
	black-square.jpg		00:00.00	00:00.00	00:00.00
	black-square.jpg		00:00.00	00:00.00	00:00.00
	black-square.jpg		00:00.00	00:00.00	00:00.00
	fade JUDY 2.png	JUDY...	00:00.00	00:05.00	00:00.00
	JUDY 2.png		00:00.00	00:00.00	00:00.00
	black-square.jpg		00:00.00	00:00.00	00:00.00
	black-square.jpg		00:00.00	00:00.00	00:00.00
	fade JUDY 2.png	JUDY...	00:00.00	00:05.00	00:00.00
VV.5	fade and stop JUDY LETTER	VV	00:00.00	00:05.00	00:00.00
WW	RAIN		00:00.00		00:00.00
	Rain-1_7.mov		00:00.00	00:31.58	00:00.00
5	fade Rain-1_7.mov	Rain-1...	00:00.00	00:05.00	00:00.00
	Rain-1_7.mov		00:00.00	00:31.58	00:00.00
6	fade Rain-1_7.mov	Rain-1...	00:00.00	00:05.00	00:00.00
	Rain-1_7.mov		00:00.00	00:31.58	00:00.00
7	fade Rain-1_7.mov	Rain-1...	00:00.00	00:05.00	00:00.00
	Rain-1_7.mov		00:00.00	00:31.58	00:00.00
8	fade Rain-1_7.mov	Rain-1...	00:00.00	00:05.00	00:00.00
	Rain-1_7.mov		00:00.00	00:31.58	00:00.00
9	fade Rain-1_7.mov	Rain-1...	00:00.00	00:05.00	00:00.00
XX	INTO SCENE 26		00:00.00		00:00.00

2 Cue Lists | 0 Active Cues

	Main Cue List
	Video
A	Preshow
B	w/SQ 2 - Preface
C	w/Blackout
D	W/SQ 3 - Policeman Attack
E	w/SQ4 - Police Station
F	Transition to Scene 4 (Chris and Dad)
G	Transition to Scene 5
H	w/SQ8 - Microwave
I	w/SQ9 - Tetris
I.1	Move Tetris SL Wall
J	w/Mrs. Shears Transition
K	fade and stop w/Mrs. Shears Transition
L	Soccer Match
L.5	Street
M	Mr. Thompson
M.5	Street
N	#40
N.5	Street
N.7	Mr. Thompson
O	w/SQ 22 - Freak Out
P	Out of Freakout
Q	w/SQ24 - Slow Pulse
R	fade and stop w/SQ24 - Slow Pulse
R.2	w/ Christopher Drawing A B C
R.3	w/ Christopher Drawing A B C
R.4	w/ Christopher Drawing A B C
R.5	Prime
R.7	w/ Scene 14

New List | New Cart | Open in New Window

Basics | Triggers | Mode

Number: A
Name: Preshow
Duration: 00:00.000
Target: (not applicable)
Pre Wait: 00:00.000
Flagged
Post Wait: 00:00.000
Auto-load
Continue: Auto-continue
Armed

Notes

Edit Show

1673 cues in 2 lists

QLab File Edit Cues Tools View Window Help Mon Aug 23 5:33 AM

Curious-INCIDENT-PROJECITONS-SHOW-FILE.qlab4 — Video

GO

A · Preshow

Notes

Number	Q	Target	Pre Wait	Action	Post Wait
XX	INTO SCENE 26				
	black-square.jpg			00:00.00	
	black-square.jpg			00:00.00	
	fade black-square.jpg	black-s...		00:05.00	
	fade black-square.jpg	black-s...		00:05.00	
	black-square.jpg			00:00.00	
	black-square.jpg			00:00.00	
	fade black-square.jpg	black-s...		00:05.00	
	fade black-square.jpg	black-s...		00:05.00	
XX.5	FADE OUT RAIN				
10	fade and stop RAIN	WW		00:05.00	
	fade and stop INTO SCENE 26	XX		00:05.00	
XX.7	JUDY LETTER				
	JUDY 3.png			00:00.00	
	black-square.jpg			00:00.00	
	black-square.jpg			00:00.00	
	black-square.jpg			00:00.00	
	fade JUDY 3.png	JUDY...		00:05.00	
	JUDY 3.png			00:00.00	
	black-square.jpg			00:00.00	
	black-square.jpg			00:00.00	
	fade JUDY 3.png	JUDY...		00:05.00	
YY	w/ ED in scene 20				

2 Cue Lists | 0 Active Cues

		Main Cue List
		Video
A		Preshow
B		w/SQ 2 - Preface
C		w/Blackout
D		W/SQ 3 - Policeman Attack
E		w/SQ4 - Police Station
F		Transition to Scene 4 (Chris and Dad)
G		Transition to Scene 5
H		w/SQ8 - Microwave
I		w/SQ9 - Tetris
I.1		Move Tetris SL Wall
J		w/Mrs. Shears Transition
K		fade and stop w/Mrs. Shears Transition
L		Soccer Match
L.5		Street
M		Mr. Thompson
M.5		Street
N		#40
N.5		Street
N.7		Mr. Thompson
O		w/SQ 22 - Freak Out
P		Out of Freakout
Q		w/SQ24 - Slow Pulse
R		fade and stop w/SQ24 - Slow Pulse
R.2		w/ Christopher Drawing A B C
R.3		w/ Christopher Drawing A B C
R.4		w/ Christopher Drawing A B C
R.5		Prime
R.7		w/ Scene 14

New List | New Cart | Open in New Window

Basics | Triggers | Mode

Number: A
Name: Preshow
Duration: 00:00.000
Target: (not applicable)
Pre Wait: 00:00.000
Flagged
Post Wait: 00:00.000
Auto-load
Continue: Auto-continue
Armed

Notes

Edit Show

1673 cues in 2 lists

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Curious-INCIDENT-PROJECITONS-SHOW-FILE.qlab4 — Video

GO

A · Preshow

Notes

Number	Q	Target	Pre Wait	Action	Post Wait
YY	w/ ED in scene 20		00:00.00		00:00.00
	fade and stop JUDY LETTER	XX.7	00:00.00	00:00.50	00:00.00
	W/SQ 2 - Preface		00:00.00		00:00.00
	address-flash.mov		00:00.00	00:05.00	00:00.00
	address-flash.mov		00:00.00	00:03.33	00:00.00
	address-flash.mov		00:00.00	00:02.50	00:00.00
	address-flash.mov		00:00.00	00:05.00	00:00.00
	address-flash.mov		00:00.00	00:05.00	00:00.00
	address-flash.mov		00:00.00	00:03.07	00:00.00
	address-flash.mov		00:00.00	00:03.33	00:00.00
	address-flash.mov		00:00.00	00:02.00	00:00.00
	W/SQ 2 - Preface		00:00.00		00:00.00
	address-flash.mov		00:00.00	00:02.37	00:00.00
	address-flash.mov		00:00.00	00:03.33	00:00.00
	address-flash.mov		00:00.00	00:03.88	00:00.00
	address-flash.mov		00:00.00	00:01.70	00:00.00
	address-flash.mov		00:00.00	00:01.70	00:00.00
	address-flash.mov		00:00.00	00:02.94	00:00.00
	address-flash.mov		00:00.00	00:02.16	00:00.00
ZZ	fade and stop w/ ED in scene 20	YY	00:00.00	00:00.50	00:00.00
AAA	TEXT COUNTING		00:00.00		00:00.00
BBB	fade and stop TEXT COUNTING	AAA	00:00.00	00:00.50	00:00.00
CCC	STARS		00:00.00		00:00.00

2 Cue Lists | 0 Active Cues

		Main Cue List
		Video
A		Preshow
B		w/SQ 2 - Preface
C		w/Blackout
D		W/SQ 3 - Policeman Attack
E		w/SQ4 - Police Station
F		Transition to Scene 4 (Chris and Dad)
G		Transition to Scene 5
H		w/SQ8 - Microwave
I		w/SQ9 - Tetris
I.1		Move Tetris SL Wall
J		w/Mrs. Shears Transition
K		fade and stop w/Mrs. Shears Transition
L		Soccer Match
L.5		Street
M		Mr. Thompson
M.5		Street
N		#40
N.5		Street
N.7		Mr. Thompson
O		w/SQ 22 - Freak Out
P		Out of Freakout
Q		w/SQ24 - Slow Pulse
R		fade and stop w/SQ24 - Slow Pulse
R.2		w/ Christopher Drawing A B C
R.3		w/ Christopher Drawing A B C
R.4		w/ Christopher Drawing A B C
R.5		Prime
R.7		w/ Scene 14

New List | New Cart | Open in New Window

Basics | Triggers | Mode

Number: A
Name: Preshow
Duration: 00:00.000
Target: (not applicable)
Pre Wait: 00:00.000
Flagged
Post Wait: 00:00.000
Auto-load
Continue: Auto-continue
Armed

Notes

Edit Show

1673 cues in 2 lists

QLab File Edit Cues Tools View Window Help Mon Aug 23 5:33 AM

Curious-INCIDENT-PROJECITONS-SHOW-FILE.qlab4 — Video

GO

A · Preshow

Notes

Number	Q	Target	Pre Wait	Action	Post Wait
AAA	TEXT COUNTING		00:00.00		00:00.00
	Text-Test_1.mov		00:00.00	00:07.50	00:00.00
	Text-Test_1.mov		00:00.00	00:07.50	00:00.00
	black-square.jpg		00:00.00	00:00.00	00:00.00
	black-square.jpg		00:00.00	00:00.00	00:00.00
	black-square.jpg		00:00.00	00:00.00	00:00.00
	black-square.jpg		00:00.00	00:00.00	00:00.00
	fade Text-Test_1.mov	Text-Te...	00:00.00	00:05.00	00:00.00
	fade Text-Test_1.mov	Text-Te...	00:00.00	00:05.00	00:05.00
	w/ ED in scene 20		00:02.00		00:00.00
	W/SQ 2 - Preface		00:00.00		00:00.00
	TR flicker-white.mov		00:00.00	00:15.00	00:00.00
	TC flicker-white.mov		00:00.00	00:10.00	00:00.00
	CC flicker-white.mov		00:00.00	00:07.50	00:00.00
	CENTER		00:00.00	00:15.00	00:00.00
	CENTER-LOW		00:00.00	00:15.00	00:00.00
	BC flicker-white.mov		00:00.00	00:09.20	00:00.00
	TL flicker-white.mov		00:00.00	00:10.00	00:00.00
	CL flicker-white		00:00.00	00:06.00	00:00.00
	W/SQ 2 - Preface		00:00.00		00:00.00
	TR flicker-white.mov		00:00.00	00:07.11	00:00.00
	TC flicker-white.mov		00:00.00	00:10.00	00:00.00
	TR flicker-white.mov		00:00.00	00:11.63	00:00.00

2 Cue Lists | 0 Active Cues

		Main Cue List
		Video
A		Preshow
B		w/SQ 2 - Preface
C		w/Blackout
D		W/SQ 3 - Policeman Attack
E		w/SQ4 - Police Station
F		Transition to Scene 4 (Chris and Dad)
G		Transition to Scene 5
H		w/SQ8 - Microwave
I		w/SQ9 - Tetris
I.1		Move Tetris SL Wall
J		w/Mrs. Shears Transition
K		fade and stop w/Mrs. Shears Transition
L		Soccer Match
L.5		Street
M		Mr. Thompson
M.5		Street
N		#40
N.5		Street
N.7		Mr. Thompson
O		w/SQ 22 - Freak Out
P		Out of Freakout
Q		w/SQ24 - Slow Pulse
R		fade and stop w/SQ24 - Slow Pulse
R.2		w/ Christopher Drawing A B C
R.3		w/ Christopher Drawing A B C
R.4		w/ Christopher Drawing A B C
R.5		Prime
R.7		w/ Scene 14

New List | New Cart | Open in New Window

Basics | Triggers | Mode

Number: A
Name: Preshow
Duration: 00:00.000
Target: (not applicable)
Pre Wait: 00:00.000
Flagged
Post Wait: 00:00.000
Auto-load
Continue: Auto-continue
Armed

Notes

Edit Show

1673 cues in 2 lists

QLab File Edit Cues Tools View Window Help Mon Aug 23 5:34 AM

Curious-INCIDENT-PROJECITONS-SHOW-FILE.qlab4 — Video

GO

A · Preshow

Notes

	Number	Q	Target	Pre Wait	Action	Post Wait
	AAA	TEXT COUNTING		00:00.00		00:00.00
	BBB	fade and stop TEXT COUNTING	AAA	00:00.00	00:00.50	00:00.00
	CCC	STARS		00:00.00		00:00.00
		Stars.png		00:00.00	00:00.00	00:00.00
		Stars.png		00:00.00	00:00.00	00:00.00
		fade Stars.png	Stars.p...	00:00.00	00:07.00	00:00.00
		fade Stars.png	Stars.p...	00:00.00	00:07.00	00:00.00
	CCC.5	MAP		00:00.00		00:00.00
		London-A-Z.png		00:00.00	00:00.00	00:00.00
		London-A-Z.png		00:00.00	00:00.00	00:00.00
		fade London-A-Z.png	Londo...	00:00.00	00:02.50	00:00.00
		fade London-A-Z.png	Londo...	00:00.00	00:02.50	00:00.00
		fade and stop STARS	CCC	00:00.00	00:10.00	00:00.00
	DDD	B/O		00:00.00		00:00.00
		fade and stop MAP	CCC.5	00:00.00	00:00.20	00:00.00
		fade and stop STARS	CCC	00:00.00	00:00.20	00:00.00
	DDD.5	INTERMISSION - STARS		00:00.00		00:00.00
		Stars.png		00:00.00	00:00.00	00:00.00
		Stars.png		00:00.00	00:00.00	00:00.00
		fade Stars.png	Stars.p...	00:00.00	00:05.00	00:00.00
		fade Stars.png	Stars.p...	00:00.00	00:05.00	00:00.00
	DDD.7	INTO ACT II		00:00.00		00:00.00
	DDD.9	FADE AND STOP - SCHOOL		00:00.00		00:00.00

2 Cue Lists | 0 Active Cues

		Main Cue List
		Video
	A	Preshow
	B	w/SQ 2 - Preface
	C	w/Blackout
	D	W/SQ 3 - Policeman Attack
	E	w/SQ4 - Police Station
	F	Transition to Scene 4 (Chris and Dad)
	G	Transition to Scene 5
	H	w/SQ8 - Microwave
	I	w/SQ9 - Tetris
	I.1	Move Tetris SL Wall
	J	w/Mrs. Shears Transition
	K	fade and stop w/Mrs. Shears Transition
	L	Soccer Match
	L.5	Street
	M	Mr. Thompson
	M.5	Street
	N	#40
	N.5	Street
	N.7	Mr. Thompson
	O	w/SQ 22 - Freak Out
	P	Out of Freakout
	Q	w/SQ24 - Slow Pulse
	R	fade and stop w/SQ24 - Slow Pulse
	R.2	w/ Christopher Drawing A B C
	R.3	w/ Christopher Drawing A B C
	R.4	w/ Christopher Drawing A B C
	R.5	Prime
	R.7	w/ Scene 14

New List | New Cart | Open in New Window

Basics | Triggers | Mode

Number: A
Name: Preshow
Duration: 00:00.000
Target: (not applicable)
Pre Wait: 00:00.000
Flagged
Post Wait: 00:00.000
Auto-load
Continue: Auto-continue
Armed

Notes

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1673 cues in 2 lists

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Curious-INCIDENT-PROJECITONS-SHOW-FILE.qlab4 — Video

GO

A · Preshow

Notes

Number	Q	Target	Pre Wait	Action	Post Wait
DDD.5	INTERMISSION - STARS				
DDD.7	INTO ACT II				
	fade and stop INTERMISSION - STARS	DDD.5		00:03.00	
	W/SQ 2 - Preface				
	TR flicker-white.mov			00:15.00	
	TC flicker-white.mov			00:10.00	
	CC flicker-white.mov			00:07.50	
	CENTER			00:15.00	
	CENTER-LOW			00:15.00	
	BC flicker-white.mov			00:09.20	
	TL flicker-white.mov			00:10.00	
	CL flicker-white			00:06.00	
	W/SQ 2 - Preface				
	TR flicker-white.mov			00:07.11	
	TC flicker-white.mov			00:10.00	
	TR flicker-white.mov			00:11.63	
	CC flicker-white.mov			00:05.10	
	CENTER			00:05.10	
	CR flicker-white.mov			00:08.82	
	BC flicker-white.mov			00:06.47	
DDD.9	FADE AND STOP - SCHOOL				
EEE	MRS. ALEXANDER				
EEE.5	w/SQ - Slow Pulse				

2 Cue Lists | 0 Active Cues

	Main Cue List
	Video
A	Preshow
B	w/SQ 2 - Preface
C	w/Blackout
D	W/SQ 3 - Policeman Attack
E	w/SQ4 - Police Station
F	Transition to Scene 4 (Chris and Dad)
G	Transition to Scene 5
H	w/SQ8 - Microwave
I	w/SQ9 - Tetris
I.1	Move Tetris SL Wall
J	w/Mrs. Shears Transition
K	fade and stop w/Mrs. Shears Transition
L	Soccer Match
L.5	Street
M	Mr. Thompson
M.5	Street
N	#40
N.5	Street
N.7	Mr. Thompson
O	w/SQ 22 - Freak Out
P	Out of Freakout
Q	w/SQ24 - Slow Pulse
R	fade and stop w/SQ24 - Slow Pulse
R.2	w/ Christopher Drawing A B C
R.3	w/ Christopher Drawing A B C
R.4	w/ Christopher Drawing A B C
R.5	Prime
R.7	w/ Scene 14

New List | New Cart | Open in New Window

Basics | Triggers | Mode

Number: A
Name: Preshow
Duration: 00:00.000
Target: (not applicable)
Pre Wait: 00:00.000
Flagged
Post Wait: 00:00.000
Auto-load
Continue: Auto-continue
Armed

Notes

Edit Show

1673 cues in 2 lists

QLab File Edit Cues Tools View Window Help Mon Aug 23 5:34 AM

Curious-INCIDENT-PROJECITONS-SHOW-FILE.qlab4 — Video

GO

A · Preshow

Notes

Number	Q	Target	Pre Wait	Action	Post Wait
DDD.5	INTERMISSION - STARS				
DDD.7	INTO ACT II				
DDD.9	FADE AND STOP - SCHOOL				
	fade and stop INTO ACT II	DDD.7		00:00.50	
	SCENE 52 - SCHOOL				
	fade and stop SCENE 51 - STREET	F1		00:00.50	
	Classroom.png			00:00.00	
	fade Classroom.png	Classr...		00:00.50	
	Classroom.png			00:00.00	
	fade Classroom.png	Classr...		00:00.50	
	black-square.jpg			00:00.00	
	fade black-square.jpg	black-s...		00:00.50	
	black-square.jpg			00:00.00	
	fade black-square.jpg	black-s...		00:00.50	
	Classroom.png			00:00.00	
	fade Classroom.png	Classr...		00:00.50	
	Classroom.png			00:00.00	
	fade Classroom.png	Classr...		00:00.50	
	Classroom.png			00:00.00	
	fade Classroom.png	Classr...		00:00.50	
	black-square.jpg			00:00.00	
EEE	MRS. ALEXANDER				
EEE.5	w/SQ - Slow Pulse				

2 Cue Lists | 0 Active Cues

		Main Cue List
		Video
A		Preshow
B		w/SQ 2 - Preface
C		w/Blackout
D		W/SQ 3 - Policeman Attack
E		w/SQ4 - Police Station
F		Transition to Scene 4 (Chris and Dad)
G		Transition to Scene 5
H		w/SQ8 - Microwave
I		w/SQ9 - Tetris
I.1		Move Tetris SL Wall
J		w/Mrs. Shears Transition
K		fade and stop w/Mrs. Shears Transition
L		Soccer Match
L.5		Street
M		Mr. Thompson
M.5		Street
N		#40
N.5		Street
N.7		Mr. Thompson
O		w/SQ 22 - Freak Out
P		Out of Freakout
Q		w/SQ24 - Slow Pulse
R		fade and stop w/SQ24 - Slow Pulse
R.2		w/ Christopher Drawing A B C
R.3		w/ Christopher Drawing A B C
R.4		w/ Christopher Drawing A B C
R.5		Prime
R.7		w/ Scene 14

New List | New Cart | Open in New Window

Basics | Triggers | Mode

Number: A
Name: Preshow
Duration: 00:00.000
Target: (not applicable)
Pre Wait: 00:00.000
Flagged
Post Wait: 00:00.000
Auto-load
Continue: Auto-continue
Armed

Notes

Edit Show

1673 cues in 2 lists

QLab File Edit Cues Tools View Window Help Mon Aug 23 5:35 AM

Curious-INCIDENT-PROJECITONS-SHOW-FILE.qlab4 — Video

GO

A · Preshow

Notes

Number	Q	Target	Pre Wait	Action	Post Wait
EEE	MRS. ALEXANDER		00:00.00		00:00.00
	CI 2.jpg		00:00.00	00:00.00	00:00.00
	fade CI 2.jpg	CI 2.jpg	00:00.00	00:03.00	00:00.00
	CI 2.jpg		00:00.00	00:00.00	00:00.00
	fade CI 2.jpg	CI 2.jpg	00:00.00	00:03.00	00:00.00
	CI 2.jpg		00:00.00	00:00.00	00:00.00
	fade CI 2.jpg	CI 2.jpg	00:00.00	00:03.00	00:00.00
	fade and stop FADE AND STOP - SCHOOL	DDD.9	00:00.00	00:03.00	00:00.00
EEE.5	w/SQ - Slow Pulse		00:00.00		00:00.00
	fade and stop MRS. ALEXANDER	EEE	00:00.00	00:05.00	00:00.00
	Flicker		00:00.00		00:00.00
	W/SQ 2 - Preface		00:00.00		00:00.00
	TR flicker-white.mov		00:00.00	00:30.00	00:00.00
	fade TR flicker-white.mov	TR flic...	00:00.00	00:05.00	00:00.00
	TC flicker-white.mov		00:00.00	00:30.00	00:00.00
	fade TC flicker-white.mov	TC flic...	00:00.00	00:05.00	00:00.00
	CC flicker-white.mov		00:00.00	00:30.00	00:00.00
	fade CC flicker-white.mov	CC flic...	00:00.00	00:05.00	00:00.00
	BC flicker-white.mov		00:00.00	00:30.00	00:00.00
	fade BC flicker-white.mov	BC flic...	00:00.00	00:05.00	00:00.00
	TL flicker-white.mov		00:00.00	00:30.00	00:00.00
	fade TL flicker-white.mov	TL flick...	00:00.00	00:05.00	00:00.00
	CL flicker-white		00:00.00	00:30.00	00:00.00

2 Cue Lists | 0 Active Cues

- Main Cue List
- Video
  - A Preshow
  - B w/SQ 2 - Preface
  - C w/Blackout
  - D W/SQ 3 - Policeman Attack
  - E w/SQ4 - Police Station
  - F Transition to Scene 4 (Chris and Dad)
  - G Transition to Scene 5
  - H w/SQ8 - Microwave
  - I w/SQ9 - Tetris
  - I.1 Move Tetris SL Wall
  - J w/Mrs. Shears Transition
  - K fade and stop w/Mrs. Shears Transition
  - L Soccer Match
  - L.5 Street
  - M Mr. Thompson
  - M.5 Street
  - N #40
  - N.5 Street
  - N.7 Mr. Thompson
  - O w/SQ 22 - Freak Out
  - P Out of Freakout
  - Q w/SQ24 - Slow Pulse
  - R fade and stop w/SQ24 - Slow Pulse
  - R.2 w/ Christopher Drawing A B C
  - R.3 w/ Christopher Drawing A B C
  - R.4 w/ Christopher Drawing A B C
  - R.5 Prime
  - R.7 w/ Scene 14

New List | New Cart | Open in New Window

Basics | Triggers | Mode

Number: A
Name: Preshow
Duration: 00:00.000
Target: (not applicable)
Pre Wait: 00:00.000
Flagged
Post Wait: 00:00.000
Auto-load
Continue: Auto-continue
Armed

Notes

Edit Show

1673 cues in 2 lists

QLab File Edit Cues Tools View Window Help Mon Aug 23 5:35 AM

Curious-INCIDENT-PROJECITONS-SHOW-FILE.qlab4 — Video

GO

A · Preshow

Notes

Number	Q	Target	Pre Wait	Action	Post Wait
DDD.9	FADE AND STOP - SCHOOL				
EEE	MRS. ALEXANDER				
EEE.5	w/SQ - Slow Pulse				
EEE.7	w/ ED in scene 20				
	fade and stop w/SQ - Slow Pulse	EEE.5		00:05.00	
	W/SQ 2 - Preface				
	TR flicker-white.mov			00:15.00	
	TC flicker-white.mov			00:10.00	
	CC flicker-white.mov			00:07.50	
	CENTER			00:15.00	
	CENTER-LOW			00:15.00	
	BC flicker-white.mov			00:09.20	
	TL flicker-white.mov			00:10.00	
	CL flicker-white			00:06.00	
	W/SQ 2 - Preface				
	TR flicker-white.mov			00:07.11	
	TC flicker-white.mov			00:10.00	
	TR flicker-white.mov			00:11.63	
	CC flicker-white.mov			00:05.10	
	CENTER			00:05.10	
	CR flicker-white.mov			00:08.82	
	BC flicker-white.mov			00:06.47	
FFF	RAIN				

2 Cue Lists | 0 Active Cues

	Main Cue List
	Video
A	Preshow
B	w/SQ 2 - Preface
C	w/Blackout
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E	w/SQ4 - Police Station
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I	w/SQ9 - Tetris
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J	w/Mrs. Shears Transition
K	fade and stop w/Mrs. Shears Transition
L	Soccer Match
L.5	Street
M	Mr. Thompson
M.5	Street
N	#40
N.5	Street
N.7	Mr. Thompson
O	w/SQ 22 - Freak Out
P	Out of Freakout
Q	w/SQ24 - Slow Pulse
R	fade and stop w/SQ24 - Slow Pulse
R.2	w/ Christopher Drawing A B C
R.3	w/ Christopher Drawing A B C
R.4	w/ Christopher Drawing A B C
R.5	Prime
R.7	w/ Scene 14

New List | New Cart | Open in New Window

Basics | Triggers | Mode

Number: A
Name: Preshow
Duration: 00:00.000
Target: (not applicable)
Pre Wait: 00:00.000
Flagged
Post Wait: 00:00.000
Auto-load
Continue: Auto-continue
Armed

Notes

Edit Show

1673 cues in 2 lists

QLab File Edit Cues Tools View Window Help Mon Aug 23 5:35 AM

Curious-INCIDENT-PROJECITONS-SHOW-FILE.qlab4 — Video

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A · Preshow

Notes

Number	Q	Target	Pre Wait	Action	Post Wait
FFF	RAIN				
	fade and stop w/ ED in scene 20	EEE.7		00:05.00	
	Rain-1_7.mov			00:31.58	
	fade Rain-1_7.mov	Rain-1...		00:05.00	
	Rain-1_7.mov			00:31.58	
	fade Rain-1_7.mov	Rain-1...		00:05.00	
	Rain-1_7.mov			00:31.58	
	fade Rain-1_7.mov	Rain-1...		00:05.00	
	Rain-1_7.mov			00:31.58	
	fade Rain-1_7.mov	Rain-1...		00:05.00	
	Rain-1_7.mov			00:31.58	
	fade Rain-1_7.mov	Rain-1...		00:05.00	
GGG	CHRIS-WALKING				
	fade and stop RAIN	FFF		00:15.00	
	station-walking-map.mov			00:18.18	
	station-walking-map.mov			00:18.18	
	station-walking-map.mov			00:18.18	
	fade station-walking-map.mov	station...		00:03.00	
	fade station-walking-map.mov	station...		00:03.00	
	fade station-walking-map.mov	station...		00:03.00	
HHH	STATION SEQUENCE				
HHH.5	fade and stop STATION SEQUENCE	HHH		00:00.20	
HHH.7	TICKET COUNTER				

2 Cue Lists | 0 Active Cues

		Main Cue List
		Video
A		Preshow
B		w/SQ 2 - Preface
C		w/Blackout
D		W/SQ 3 - Policeman Attack
E		w/SQ4 - Police Station
F		Transition to Scene 4 (Chris and Dad)
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H		w/SQ8 - Microwave
I		w/SQ9 - Tetris
I.1		Move Tetris SL Wall
J		w/Mrs. Shears Transition
K		fade and stop w/Mrs. Shears Transition
L		Soccer Match
L.5		Street
M		Mr. Thompson
M.5		Street
N		#40
N.5		Street
N.7		Mr. Thompson
O		w/SQ 22 - Freak Out
P		Out of Freakout
Q		w/SQ24 - Slow Pulse
R		fade and stop w/SQ24 - Slow Pulse
R.2		w/ Christopher Drawing A B C
R.3		w/ Christopher Drawing A B C
R.4		w/ Christopher Drawing A B C
R.5		Prime
R.7		w/ Scene 14

New List | New Cart | Open in New Window

Basics | Triggers | Mode

Number: A
Name: Preshow
Duration: 00:00.000
Target: (not applicable)
Pre Wait: 00:00.000
Flagged
Post Wait: 00:00.000
Auto-load
Continue: Auto-continue
Armed

Notes

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Curious-INCIDENT-PROJECITONS-SHOW-FILE.qlab4 — Video

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A · Preshow

Notes

Number	Q	Target	Pre Wait	Action	Post Wait
HHH	STATION SEQUENCE				
	fade and stop CHRIS-WALKING	GGG	00:00.00	00:00.20	00:00.20
	w/ ED in scene 20				
	fade and stop w/SQ - Slow Pulse	EEE.5	00:00.00	00:05.00	00:00.00
	W/SQ 2 - Preface				
	TR flicker-white.mov		00:00.00	00:15.00	00:00.00
	TC flicker-white.mov		00:00.00	00:10.00	00:00.00
	CC flicker-white.mov		00:00.00	00:07.50	00:00.00
	CENTER		00:00.00	00:15.00	00:00.00
	CENTER-LOW		00:00.00	00:15.00	00:00.00
	BC flicker-white.mov		00:00.00	00:09.20	00:00.00
	TL flicker-white.mov		00:00.00	00:10.00	00:00.00
	CL flicker-white		00:00.00	00:06.00	00:00.00
	W/SQ 2 - Preface				
	TR flicker-white.mov		00:00.00	00:07.11	00:00.00
	TC flicker-white.mov		00:00.00	00:10.00	00:00.00
	TR flicker-white.mov		00:00.00	00:11.63	00:00.00
	CC flicker-white.mov		00:00.00	00:05.10	00:00.00
	CENTER		00:00.00	00:05.10	00:00.00
	CR flicker-white.mov		00:00.00	00:08.82	00:00.00
	BC flicker-white.mov		00:00.00	00:06.47	00:00.00
	bw1.png		00:01.00	00:00.00	00:00.00
	bw2.png		00:00.50	00:00.00	00:00.00

2 Cue Lists | 0 Active Cues

	Main Cue List
	Video
A	Preshow
B	w/SQ 2 - Preface
C	w/Blackout
D	W/SQ 3 - Policeman Attack
E	w/SQ4 - Police Station
F	Transition to Scene 4 (Chris and Dad)
G	Transition to Scene 5
H	w/SQ8 - Microwave
I	w/SQ9 - Tetris
I.1	Move Tetris SL Wall
J	w/Mrs. Shears Transition
K	fade and stop w/Mrs. Shears Transition
L	Soccer Match
L.5	Street
M	Mr. Thompson
M.5	Street
N	#40
N.5	Street
N.7	Mr. Thompson
O	w/SQ 22 - Freak Out
P	Out of Freakout
Q	w/SQ24 - Slow Pulse
R	fade and stop w/SQ24 - Slow Pulse
R.2	w/ Christopher Drawing A B C
R.3	w/ Christopher Drawing A B C
R.4	w/ Christopher Drawing A B C
R.5	Prime
R.7	w/ Scene 14

New List | New Cart | Open in New Window

Basics | Triggers | Mode

Number: A
Name: Preshow
Duration: 00:00.000
Target: (not applicable)
Pre Wait: 00:00.000
Flagged
Post Wait: 00:00.000
Auto-load
Continue: Auto-continue
Armed

Notes

Edit Show

1673 cues in 2 lists

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Curious-INCIDENT-PROJECITONS-SHOW-FILE.qlab4 — Video

GO

A · Preshow

Notes

Number	Q	Target	Pre Wait	Action	Post Wait
HHH.5	fade and stop STATION SEQUENCE	HHH	00:00.00	00:00.20	00:00.00
HHH.7	TICKET COUNTER		00:00.00		00:00.00
	ticket-counter.png		00:00.00	00:00.00	00:00.00
	fade ticket-counter.png	ticket-c...	00:00.00	00:02.00	00:00.00
HHH.8	fade and stop TICKET COUNTER	HHH.7	00:00.00	00:01.00	00:00.00
III	TRAIN PLATFORM		00:00.00		00:00.00
	train-platform.png		00:00.00	00:00.00	00:00.00
15	fade train-platform.png	train-pl...	00:00.00	00:11.00	00:00.00
	black-square.jpg		00:00.00	00:00.00	00:00.00
	black-square.jpg		00:00.00	00:00.00	00:00.00
	black-square.jpg		00:00.00	00:00.00	00:00.00
	train-platform.png		00:00.00	00:00.00	00:00.00
	fade train-platform.png	train-pl...	00:00.00	00:11.00	00:00.00
	black-square.jpg		00:00.00	00:00.00	00:00.00
	black-square.jpg		00:00.00	00:00.00	00:00.00
III.5	TRAIN MOVE		00:00.00		00:00.00
JJJ	COWS		00:00.00		00:00.00
JJJ.5	FADE OUT		00:00.00		00:00.00
LLL	LONDON STATION		00:00.00		00:00.00
MMM	X/ TO PLATFORM		00:00.00		00:00.00
MMM.5	CACOPHONY		00:00.00		00:00.00
NNN	SLOW MO		00:00.00		00:00.00
NNN.5	CACOPHONY		00:00.00		00:00.00

2 Cue Lists | 0 Active Cues

- Main Cue List
- Video
  - A Preshow
  - B w/SQ 2 - Preface
  - C w/Blackout
  - D W/SQ 3 - Policeman Attack
  - E w/SQ4 - Police Station
  - F Transition to Scene 4 (Chris and Dad)
  - G Transition to Scene 5
  - H w/SQ8 - Microwave
  - I w/SQ9 - Tetris
  - I.1 Move Tetris SL Wall
  - J w/Mrs. Shears Transition
  - K fade and stop w/Mrs. Shears Transition
  - L Soccer Match
  - L.5 Street
  - M Mr. Thompson
  - M.5 Street
  - N #40
  - N.5 Street
  - N.7 Mr. Thompson
  - O w/SQ 22 - Freak Out
  - P Out of Freakout
  - Q w/SQ24 - Slow Pulse
  - R fade and stop w/SQ24 - Slow Pulse
  - R.2 w/ Christopher Drawing A B C
  - R.3 w/ Christopher Drawing A B C
  - R.4 w/ Christopher Drawing A B C
  - R.5 Prime
  - R.7 w/ Scene 14

New List | New Cart | Open in New Window

Basics | Triggers | Mode

Number: A
Name: Preshow
Duration: 00:00.000
Target: (not applicable)
Pre Wait: 00:00.000
Flagged
Post Wait: 00:00.000
Auto-load
Continue: Auto-continue
Armed
Notes

Edit Show

1673 cues in 2 lists

QLab File Edit Cues Tools View Window Help Mon Aug 23 5:36 AM

Curious-INCIDENT-PROJECITONS-SHOW-FILE.qlab4 — Video

GO

A · Preshow

Notes

Number	Q	Target	Pre Wait	Action	Post Wait
HHH.8	fade and stop TICKET COUNTER	HHH.7	00:00.00	00:01.00	00:00.00
III	TRAIN PLATFORM		00:00.00		00:00.00
III.5	TRAIN MOVE		00:00.00		00:00.00
	Train Tracks		00:00.00		00:00.00
	train-tracks.mov		00:00.00	00:01.00	00:00.00
	train-tracks.mov		00:00.00	00:01.00	00:00.00
	fade train-tracks.mov	train-tr...	00:00.00	00:05.00	00:00.00
	fade train-tracks.mov	train-tr...	00:00.00	00:05.00	00:00.00
	black-square.jpg		00:00.00	00:00.00	00:00.00
	black-square.jpg		00:00.00	00:00.00	00:00.00
	fade and stop train-platform.png	train-pl...	00:00.00	00:15.00	00:00.00
	fade and stop train-platform.png	train-pl...	00:00.00	00:15.00	00:15.00
	fade and stop TRAIN PLATFORM	III	00:00.00	00:00.00	00:00.00
JJJ	COWS		00:00.00		00:00.00
JJJ.5	FADE OUT		00:00.00		00:00.00
LLL	LONDON STATION		00:00.00		00:00.00
MMM	X/ TO PLATFORM		00:00.00		00:00.00
MMM.5	CACOPHONY		00:00.00		00:00.00
NNN	SLOW MO		00:00.00		00:00.00
NNN.5	CACOPHONY		00:00.00		00:00.00
OOO	fade and stop CACOPHONY	NNN.5	00:00.00	00:00.25	00:00.00
OOO.2	INFORMATION		00:00.00		00:00.00
OOO.5	ESCALATOR		00:00.00		00:00.00

2 Cue Lists | 0 Active Cues

		Main Cue List
		Video
A		Preshow
B		w/SQ 2 - Preface
C		w/Blackout
D		W/SQ 3 - Policeman Attack
E		w/SQ4 - Police Station
F		Transition to Scene 4 (Chris and Dad)
G		Transition to Scene 5
H		w/SQ8 - Microwave
I		w/SQ9 - Tetris
I.1		Move Tetris SL Wall
J		w/Mrs. Shears Transition
K		fade and stop w/Mrs. Shears Transition
L		Soccer Match
L.5		Street
M		Mr. Thompson
M.5		Street
N		#40
N.5		Street
N.7		Mr. Thompson
O		w/SQ 22 - Freak Out
P		Out of Freakout
Q		w/SQ24 - Slow Pulse
R		fade and stop w/SQ24 - Slow Pulse
R.2		w/ Christopher Drawing A B C
R.3		w/ Christopher Drawing A B C
R.4		w/ Christopher Drawing A B C
R.5		Prime
R.7		w/ Scene 14

New List | New Cart | Open in New Window

Basics | Triggers | Mode

Number: A
Name: Preshow
Duration: 00:00.000
Target: (not applicable)
Pre Wait: 00:00.000
Flagged
Post Wait: 00:00.000
Auto-load
Continue: Auto-continue
Armed

Notes

Edit Show

1673 cues in 2 lists

QLab File Edit Cues Tools View Window Help Mon Aug 23 5:42 AM

Curious-INCIDENT-PROJECITONS-SHOW-FILE.qlab4 — Video

GO

JJJ · COWS

This cue has has 303 individual cues that run in sequence as the train speeds up throughout the countryside. The “PRE WAIT”

Number	Q	Target	Pre Wait	Action	Post Wait
GGG	CHRIS-WALKING				
HHH	STATION SEQUENCE				
HHH.5	fade and stop STATION SEQUENCE	HHH		00:00.20	
HHH.7	TICKET COUNTER				
HHH.8	fade and stop TICKET COUNTER	HHH.7		00:01.00	
III	TRAIN PLATFORM				
III.5	TRAIN MOVE				
JJJ	COWS				
	TREES.png			00:00.00	
	fade TREES.png	TREE...		00:00.05	
	fade and stop TREES.png	TREE...		00:04.00	
	FRENBCH COUNTRY.png		00:03.00	00:00.00	
	fade FRENBCH COUNTRY.png	FREN...		00:00.05	
	fade and stop FRENBCH COUNTRY.png	FREN...		00:04.00	
	TREE2.png		00:03.00	00:00.00	
	fade TREE2.png	TREE2...		00:00.05	
	fade and stop TREE2.png	TREE2...		00:04.00	
	FRENBCH COUNTRY.png			00:00.00	
	fade FRENBCH COUNTRY.png	FREN...		00:00.05	
	fade and stop FRENBCH COUNTRY.png	FREN...		00:04.00	
	TREE2.png		00:03.00	00:00.00	
	fade TREE2.png	TREE2...		00:00.05	
	fade and stop TREE2.png	TREE2...		00:03.00	

2 Cue Lists | 0 Active Cues

DDD	B/O
DDD.5	INTERMISSION - STARS
DDD.7	INTO ACT II
DDD.9	FADE AND STOP - SCHOOL
EEE	MRS. ALEXANDER
EEE.5	w/SQ - Slow Pulse
EEE.7	w/ ED in scene 20
FFF	RAIN
GGG	CHRIS-WALKING
HHH	STATION SEQUENCE
HHH.5	fade and stop STATION SEQUENCE
HHH.7	TICKET COUNTER
HHH.8	fade and stop TICKET COUNTER
III	TRAIN PLATFORM
III.5	TRAIN MOVE
JJJ	COWS
JJJ.5	FADE OUT
LLL	LONDON STATION
MMM	X/ TO PLATFORM
MMM.5	CACOPHONY
NNN	SLOW MO
NNN.5	CACOPHONY
OOO	fade and stop CACOPHONY
OOO.2	INFORMATION
OOO.5	ESCALATOR
000.7	fade and stop ESCALATOR
PPP	TUBE TRACKS
QQQ	OUT OF STATION
QQQ.5	TUBE TRACKS
RRR	WARWICK
RRR.1	MAIDA

New List | New Cart | Open in New Window

Basics | Triggers | Mode

Number: JJJ
Name: COWS
Duration: 00:00.000
Target: (not applicable)
Pre Wait: 00:00.000
Flagged
Post Wait: 00:00.000
Auto-load
Continue: Auto-continue
Armed

This cue has has 303 individual cues that run in sequence as the train speeds up throughout the countryside. The “PRE WAIT” decreases as these cues fire to demonstrate the countryside moving by more and more quickly.

Edit Show

1673 cues in 2 lists

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Curious-INCIDENT-PROJECITONS-SHOW-FILE.qlab4 — Video

GO

A · Preshow

Notes

Number	Q	Target	Pre Wait	Action	Post Wait
	TREES.png		00:01.70	00:00.00	
	fade TREES.png	TREE...		00:00.05	
	fade and stop TREES.png	TREE...		00:01.50	
	TREE2.png		00:01.50	00:00.00	
	fade TREE2.png	TREE2...		00:00.05	
	fade and stop TREE2.png	TREE2...		00:01.00	
	TREES.png			00:00.00	
	fade TREES.png	TREE...		00:00.05	
	fade and stop TREES.png	TREE...		00:02.00	
	TREE2.png		00:02.00	00:00.00	
	fade TREE2.png	TREE2...		00:00.05	
	fade and stop TREE2.png	TREE2...		00:01.50	
	TREE2.png		00:01.50	00:00.00	
	fade TREE2.png	TREE2...		00:00.05	
	fade and stop TREE2.png	TREE2...		00:01.00	
	TREES.png			00:00.00	
	fade TREES.png	TREE...		00:00.05	
	fade and stop TREES.png	TREE...		00:02.00	
	FRENBCH COUNTRY.png		00:01.00	00:00.00	
	fade FRENBCH COUNTRY.png	FREN...		00:00.05	
	fade and stop FRENBCH COUNTRY.png	FREN...		00:01.50	
	TREES.png		00:01.50	00:00.00	
	fade TREES.png	TREE...		00:00.05	

2 Cue Lists | 0 Active Cues

		Main Cue List
		Video
	A	Preshow
	B	w/SQ 2 - Preface
	C	w/Blackout
	D	W/SQ 3 - Policeman Attack
	E	w/SQ4 - Police Station
	F	Transition to Scene 4 (Chris and Dad)
	G	Transition to Scene 5
	H	w/SQ8 - Microwave
	I	w/SQ9 - Tetris
	I.1	Move Tetris SL Wall
	J	w/Mrs. Shears Transition
	K	fade and stop w/Mrs. Shears Transition
	L	Soccer Match
	L.5	Street
	M	Mr. Thompson
	M.5	Street
	N	#40
	N.5	Street
	N.7	Mr. Thompson
	O	w/SQ 22 - Freak Out
	P	Out of Freakout
	Q	w/SQ24 - Slow Pulse
	R	fade and stop w/SQ24 - Slow Pulse
	R.2	w/ Christopher Drawing A B C
	R.3	w/ Christopher Drawing A B C
	R.4	w/ Christopher Drawing A B C
	R.5	Prime
	R.7	w/ Scene 14

New List | New Cart | Open in New Window

Basics | Triggers | Mode

Number: A
Name: Preshow
Duration: 00:00.000
Target: (not applicable)
Pre Wait: 00:00.000
Flagged
Post Wait: 00:00.000
Auto-load
Continue: Auto-continue
Armed

Notes

Edit Show

1673 cues in 2 lists

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Curious-INCIDENT-PROJECITONS-SHOW-FILE.qlab4 — Video

GO

A · Preshow

Notes

Number	Q	Target	Pre Wait	Action	Post Wait
	fade TREES.png	TREE...		00:00.05	
	fade and stop TREES.png	TREE...		00:01.50	
	TREES.png		00:00.50	00:00.00	
	fade TREES.png	TREE...		00:00.05	
	fade and stop TREES.png	TREE...		00:01.00	
	FRENBCH COUNTRY.png		00:01.00	00:00.00	
	fade FRENBCH COUNTRY.png	FREN...		00:00.05	
	fade and stop FRENBCH COUNTRY.png	FREN...		00:01.50	
	TREES.png		00:00.50	00:00.00	
	fade TREES.png	TREE...		00:00.05	
	fade and stop TREES.png	TREE...		00:01.00	
	TREES.png			00:00.00	
	fade TREES.png	TREE...		00:00.05	
	fade and stop TREES.png	TREE...		00:02.00	
	TREES.png		00:00.20	00:00.00	
	fade TREES.png	TREE...		00:00.05	
	fade and stop TREES.png	TREE...		00:01.50	
	TREES.png		00:00.50	00:00.00	
	fade TREES.png	TREE...		00:00.05	
	fade and stop TREES.png	TREE...		00:01.00	
	TREES.png		00:00.50	00:00.00	
	fade TREES.png	TREE...		00:00.05	
	fade and stop TREES.png	TREE...		00:01.00	

2 Cue Lists | 0 Active Cues

		Main Cue List
		Video
	A	Preshow
	B	w/SQ 2 - Preface
	C	w/Blackout
	D	W/SQ 3 - Policeman Attack
	E	w/SQ4 - Police Station
	F	Transition to Scene 4 (Chris and Dad)
	G	Transition to Scene 5
	H	w/SQ8 - Microwave
	I	w/SQ9 - Tetris
	I.1	Move Tetris SL Wall
	J	w/Mrs. Shears Transition
	K	fade and stop w/Mrs. Shears Transition
	L	Soccer Match
	L.5	Street
	M	Mr. Thompson
	M.5	Street
	N	#40
	N.5	Street
	N.7	Mr. Thompson
	O	w/SQ 22 - Freak Out
	P	Out of Freakout
	Q	w/SQ24 - Slow Pulse
	R	fade and stop w/SQ24 - Slow Pulse
	R.2	w/ Christopher Drawing A B C
	R.3	w/ Christopher Drawing A B C
	R.4	w/ Christopher Drawing A B C
	R.5	Prime
	R.7	w/ Scene 14

New List | New Cart | Open in New Window

Basics | Triggers | Mode

Number: A
Name: Preshow
Duration: 00:00.000
Target: (not applicable)
Pre Wait: 00:00.000
Flagged
Post Wait: 00:00.000
Auto-load
Continue: Auto-continue
Armed

Notes

Edit Show

1673 cues in 2 lists

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GO

A · Preshow

Notes

Number	Q	Target	Pre Wait	Action	Post Wait
	fade TREES.png	TREE...		00:00.05	
	fade and stop TREES.png	TREE...		00:02.00	
	TREES.png		00:00.20	00:00.00	
	fade TREES.png	TREE...		00:00.05	
	fade and stop TREES.png	TREE...		00:01.50	
	TREES.png		00:00.50	00:00.00	
	fade TREES.png	TREE...		00:00.05	
	fade and stop TREES.png	TREE...		00:01.00	
	TREES.png		00:00.50	00:00.00	
	fade TREES.png	TREE...		00:00.05	
	fade and stop TREES.png	TREE...		00:01.00	
	TREES.png			00:00.00	
	fade TREES.png	TREE...		00:00.05	
	fade and stop TREES.png	TREE...		00:02.00	
	TREES.png		00:00.20	00:00.00	
	fade TREES.png	TREE...		00:00.05	
	fade and stop TREES.png	TREE...		00:01.50	
	TREES.png		00:00.50	00:00.00	
	fade TREES.png	TREE...		00:00.05	
	fade and stop TREES.png	TREE...		00:01.00	
	TREES.png		00:00.50	00:00.00	
	fade TREES.png	TREE...		00:00.05	
	fade and stop TREES.png	TREE...		00:01.00	

2 Cue Lists | 0 Active Cues

		Main Cue List
		Video
	A	Preshow
	B	w/SQ 2 - Preface
	C	w/Blackout
	D	W/SQ 3 - Policeman Attack
	E	w/SQ4 - Police Station
	F	Transition to Scene 4 (Chris and Dad)
	G	Transition to Scene 5
	H	w/SQ8 - Microwave
	I	w/SQ9 - Tetris
	I.1	Move Tetris SL Wall
	J	w/Mrs. Shears Transition
	K	fade and stop w/Mrs. Shears Transition
	L	Soccer Match
	L.5	Street
	M	Mr. Thompson
	M.5	Street
	N	#40
	N.5	Street
	N.7	Mr. Thompson
	O	w/SQ 22 - Freak Out
	P	Out of Freakout
	Q	w/SQ24 - Slow Pulse
	R	fade and stop w/SQ24 - Slow Pulse
	R.2	w/ Christopher Drawing A B C
	R.3	w/ Christopher Drawing A B C
	R.4	w/ Christopher Drawing A B C
	R.5	Prime
	R.7	w/ Scene 14

New List | New Cart | Open in New Window

Basics | Triggers | Mode

Number: A
Name: Preshow
Duration: 00:00.000
Target: (not applicable)
Pre Wait: 00:00.000
Flagged
Post Wait: 00:00.000
Auto-load
Continue: Auto-continue
Armed

Notes

Edit Show

1673 cues in 2 lists

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Curious-INCIDENT-PROJECITONS-SHOW-FILE.qlab4 — Video

GO

MMM · X/ TO PLATFORM

Notes

Number	Q	Target	Pre Wait	Action	Post Wait
JJJ	COWS				
JJJ.5	FADE OUT				
	fade and stop TRAIN MOVE	III.5		00:00.20	
	fade and stop COWS	JJJ		00:00.20	
LLL	LONDON STATION				
	London-Station.png			00:00.00	
	London-Station.png			00:00.00	
	fade London-Station.png	Londo...		00:09.00	
	fade London-Station.png	Londo...		00:09.00	
	black-square.jpg			00:00.00	
	black-square.jpg			00:00.00	
MMM	X/ TO PLATFORM		00:00.00		00:00.00
MMM.5	CACOPHONY				
NNN	SLOW MO				
NNN.5	CACOPHONY				
OOO	fade and stop CACOPHONY	NNN.5		00:00.25	
OOO.2	INFORMATION				
OOO.5	ESCALATOR				
000.7	fade and stop ESCALATOR	OOO.5		00:04.00	
PPP	TUBE TRACKS				
QQQ	OUT OF STATION				
QQQ.5	TUBE TRACKS				
RRR	WARWICK				

2 Cue Lists | 0 Active Cues

DDD	B/O
DDD.5	INTERMISSION - STARS
DDD.7	INTO ACT II
DDD.9	FADE AND STOP - SCHOOL
EEE	MRS. ALEXANDER
EEE.5	w/SQ - Slow Pulse
EEE.7	w/ ED in scene 20
FFF	RAIN
GGG	CHRIS-WALKING
HHH	STATION SEQUENCE
HHH.5	fade and stop STATION SEQUENCE
HHH.7	TICKET COUNTER
HHH.8	fade and stop TICKET COUNTER
III	TRAIN PLATFORM
III.5	TRAIN MOVE
JJJ	COWS
JJJ.5	FADE OUT
LLL	LONDON STATION
MMM	X/ TO PLATFORM
MMM.5	CACOPHONY
NNN	SLOW MO
NNN.5	CACOPHONY
OOO	fade and stop CACOPHONY
OOO.2	INFORMATION
OOO.5	ESCALATOR
000.7	fade and stop ESCALATOR
PPP	TUBE TRACKS
QQQ	OUT OF STATION
QQQ.5	TUBE TRACKS
RRR	WARWICK
RRR.1	MAIDA

New List | New Cart | Open in New Window

Basics | Triggers | Mode

Number: MMM
Name: X/ TO PLATFORM
Duration: 00:00.000
Target: (not applicable)
Pre Wait: 00:00.000
Flagged
Post Wait: 00:00.000
Auto-load
Continue: Auto-continue
Armed
Notes

Edit Show

1673 cues in 2 lists

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GO

MMM · X/ TO PLATFORM

Notes

2 Cue Lists | 0 Active Cues

Number	Q	Target	Pre Wait	Action	Post Wait
LLL	LONDON STATION				
MMM	X/ TO PLATFORM		00:00.00		00:00.00
	DETECTING				
	yellow-square.jpg			00:00.00	
	yellow-square.jpg			00:00.00	
	yellow-square.jpg			00:00.00	
	yellow-square.jpg			00:00.00	
	yellow-square.jpg			00:00.00	
	yellow-square.jpg			00:00.00	
	yellow-square.jpg			00:00.00	
	yellow-square.jpg			00:00.00	
	yellow-square.jpg			00:00.00	
	yellow-square.jpg			00:00.00	
	yellow-square.jpg			00:00.00	
	yellow-square.jpg			00:00.00	
	fade and stop LONDON STATION	LLL		00:02.00	
MMM.5	CACOPHONY				
NNN	SLOW MO				
NNN.5	CACOPHONY				
OOO	fade and stop CACOPHONY	NNN.5		00:00.25	
OOO.2	INFORMATION				
OOO.5	ESCALATOR				

DDD	B/O
DDD.5	INTERMISSION - STARS
DDD.7	INTO ACT II
DDD.9	FADE AND STOP - SCHOOL
EEE	MRS. ALEXANDER
EEE.5	w/SQ - Slow Pulse
EEE.7	w/ ED in scene 20
FFF	RAIN
GGG	CHRIS-WALKING
HHH	STATION SEQUENCE
HHH.5	fade and stop STATION SEQUENCE
HHH.7	TICKET COUNTER
HHH.8	fade and stop TICKET COUNTER
III	TRAIN PLATFORM
III.5	TRAIN MOVE
JJJ	COWS
JJJ.5	FADE OUT
LLL	LONDON STATION
MMM	X/ TO PLATFORM
MMM.5	CACOPHONY
NNN	SLOW MO
NNN.5	CACOPHONY
OOO	fade and stop CACOPHONY
OOO.2	INFORMATION
OOO.5	ESCALATOR
000.7	fade and stop ESCALATOR
PPP	TUBE TRACKS
QQQ	OUT OF STATION
QQQ.5	TUBE TRACKS
RRR	WARWICK
RRR.1	MAIDA

New List | New Cart | Open in New Window

Basics | Triggers | Mode

Number: MMM
Name: X/ TO PLATFORM
Duration: 00:00.000
Target: (not applicable)
Pre Wait: 00:00.000
Flagged
Post Wait: 00:00.000
Auto-load
Continue: Auto-continue
Armed
Notes

Edit Show

1673 cues in 2 lists

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Curious-INCIDENT-PROJECITONS-SHOW-FILE.qlab4 — Video

GO

MMM · X/ TO PLATFORM

Notes

Number	Q	Target	Pre Wait	Action	Post Wait
MMM	X/ TO PLATFORM		00:00.00		00:00.00
MMM.5	CACOPHONY				
	fade and stop X/ TO PLATFORM	MMM		00:05.00	
	W/SQ 2 - Preface				
	W/SQ 2 - Preface				
	TR flicker-white.mov			00:07.11	
	TC flicker-white.mov			00:10.00	
	TR flicker-white.mov			00:11.63	
	CC flicker-white.mov			00:05.10	
	CENTER			00:05.10	
	CR flicker-white.mov			00:08.82	
	BC flicker-white.mov			00:06.47	
	Bagel.png			00:00.00	
	buses.png			00:00.00	
	Fullers.png			00:00.00	
	heathrow.png			00:00.00	
	stationlink.png			00:00.00	
	WHSmith.png			00:00.00	
	Willesden.png			00:00.00	
	fade Bagel.png	Bagel....		00:02.00	
	fade buses.png	buses....		00:04.00	
	fade Fullers.png	Fullers...		00:01.50	
	fade heathrow.png	heathr...		00:03.00	

2 Cue Lists | 0 Active Cues

DDD	B/O
DDD.5	INTERMISSION - STARS
DDD.7	INTO ACT II
DDD.9	FADE AND STOP - SCHOOL
EEE	MRS. ALEXANDER
EEE.5	w/SQ - Slow Pulse
EEE.7	w/ ED in scene 20
FFF	RAIN
GGG	CHRIS-WALKING
HHH	STATION SEQUENCE
HHH.5	fade and stop STATION SEQUENCE
HHH.7	TICKET COUNTER
HHH.8	fade and stop TICKET COUNTER
III	TRAIN PLATFORM
III.5	TRAIN MOVE
JJJ	COWS
JJJ.5	FADE OUT
LLL	LONDON STATION
MMM	X/ TO PLATFORM
MMM.5	CACOPHONY
NNN	SLOW MO
NNN.5	CACOPHONY
OOO	fade and stop CACOPHONY
OOO.2	INFORMATION
OOO.5	ESCALATOR
000.7	fade and stop ESCALATOR
PPP	TUBE TRACKS
QQQ	OUT OF STATION
QQQ.5	TUBE TRACKS
RRR	WARWICK
RRR.1	MAIDA

New List | New Cart | Open in New Window

Basics | Triggers | Mode

Number: MMM
Name: X/ TO PLATFORM
Duration: 00:00.000
Target: (not applicable)
Pre Wait: 00:00.000
Flagged
Post Wait: 00:00.000
Auto-load
Continue: Auto-continue
Armed

Notes

Edit Show

1673 cues in 2 lists

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Curious-INCIDENT-PROJECITONS-SHOW-FILE.qlab4 — Video

GO

MMM · X/ TO PLATFORM

Notes

Number	Q	Target	Pre Wait	Action	Post Wait
MMM	X/ TO PLATFORM		00:00.00		00:00.00
MMM.5	CACOPHONY				
NNN	SLOW MO				
	fade and stop CACOPHONY	MMM.5		00:05.00	
	W/SQ 2 - Preface				
	TR flicker-white.mov			00:00.00	
	TC flicker-white.mov			00:00.00	
	CC flicker-white.mov			00:00.00	
	CENTER			00:00.00	
	CENTER-LOW			00:00.00	
	BC flicker-white.mov			00:00.00	
	TL flicker-white.mov			00:00.00	
	CL flicker-white			00:00.00	
	W/SQ 2 - Preface				
	TR flicker-white.mov			00:00.00	
	TC flicker-white.mov			00:00.00	
	TR flicker-white.mov			00:00.00	
	CC flicker-white.mov			00:00.00	
	CENTER			00:00.00	
	CR flicker-white.mov			00:00.00	
	BC flicker-white.mov			00:00.00	
NNN.5	CACOPHONY				
OOO	fade and stop CACOPHONY	NNN.5		00:00.25	

2 Cue Lists | 0 Active Cues

DDD	B/O
DDD.5	INTERMISSION - STARS
DDD.7	INTO ACT II
DDD.9	FADE AND STOP - SCHOOL
EEE	MRS. ALEXANDER
EEE.5	w/SQ - Slow Pulse
EEE.7	w/ ED in scene 20
FFF	RAIN
GGG	CHRIS-WALKING
HHH	STATION SEQUENCE
HHH.5	fade and stop STATION SEQUENCE
HHH.7	TICKET COUNTER
HHH.8	fade and stop TICKET COUNTER
III	TRAIN PLATFORM
III.5	TRAIN MOVE
JJJ	COWS
JJJ.5	FADE OUT
LLL	LONDON STATION
MMM	X/ TO PLATFORM
MMM.5	CACOPHONY
NNN	SLOW MO
NNN.5	CACOPHONY
OOO	fade and stop CACOPHONY
OOO.2	INFORMATION
OOO.5	ESCALATOR
000.7	fade and stop ESCALATOR
PPP	TUBE TRACKS
QQQ	OUT OF STATION
QQQ.5	TUBE TRACKS
RRR	WARWICK
RRR.1	MAIDA

New List | New Cart | Open in New Window

Basics | Triggers | Mode

Number: MMM
Name: X/ TO PLATFORM
Duration: 00:00.000
Target: (not applicable)
Pre Wait: 00:00.000
Flagged
Post Wait: 00:00.000
Auto-load
Continue: Auto-continue
Armed

Notes

Edit Show

1673 cues in 2 lists

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Curious-INCIDENT-PROJECITONS-SHOW-FILE.qlab4 — Video

GO

MMM · X/ TO PLATFORM

Notes

Number	Q	Target	Pre Wait	Action	Post Wait
NNN	SLOW MO		00:00.00		00:00.00
NNN.5	CACOPHONY		00:00.00		00:00.00
	fade and stop X/ TO PLATFORM	MMM	00:00.00	00:05.00	00:00.00
	fade and stop SLOW MO	NNN	00:00.00	00:05.00	00:00.00
	W/SQ 2 - Preface		00:00.00		00:00.00
	TR flicker-white.mov		00:00.00	00:15.00	00:00.00
	TC flicker-white.mov		00:00.00	00:10.00	00:00.00
	CC flicker-white.mov		00:00.00	00:07.50	00:00.00
	CENTER		00:00.00	00:15.00	00:00.00
	CENTER-LOW		00:00.00	00:15.00	00:00.00
	BC flicker-white.mov		00:00.00	00:09.20	00:00.00
	TL flicker-white.mov		00:00.00	00:10.00	00:00.00
	CL flicker-white		00:00.00	00:06.00	00:00.00
	W/SQ 2 - Preface		00:00.00		00:00.00
	TR flicker-white.mov		00:00.00	00:07.11	00:00.00
	TC flicker-white.mov		00:00.00	00:10.00	00:00.00
	TR flicker-white.mov		00:00.00	00:11.63	00:00.00
	CC flicker-white.mov		00:00.00	00:05.10	00:00.00
	CENTER		00:00.00	00:05.10	00:00.00
	CR flicker-white.mov		00:00.00	00:08.82	00:00.00
	BC flicker-white.mov		00:00.00	00:06.47	00:00.00
	Bagel.png		00:00.00	00:00.00	00:00.00
	buses.png		00:00.00	00:00.00	00:00.00

2 Cue Lists | 0 Active Cues

DDD	B/O
DDD.5	INTERMISSION - STARS
DDD.7	INTO ACT II
DDD.9	FADE AND STOP - SCHOOL
EEE	MRS. ALEXANDER
EEE.5	w/SQ - Slow Pulse
EEE.7	w/ ED in scene 20
FFF	RAIN
GGG	CHRIS-WALKING
HHH	STATION SEQUENCE
HHH.5	fade and stop STATION SEQUENCE
HHH.7	TICKET COUNTER
HHH.8	fade and stop TICKET COUNTER
III	TRAIN PLATFORM
III.5	TRAIN MOVE
JJJ	COWS
JJJ.5	FADE OUT
LLL	LONDON STATION
MMM	X/ TO PLATFORM
MMM.5	CACOPHONY
NNN	SLOW MO
NNN.5	CACOPHONY
OOO	fade and stop CACOPHONY
OOO.2	INFORMATION
OOO.5	ESCALATOR
000.7	fade and stop ESCALATOR
PPP	TUBE TRACKS
QQQ	OUT OF STATION
QQQ.5	TUBE TRACKS
RRR	WARWICK
RRR.1	MAIDA

New List | New Cart | Open in New Window

Basics | Triggers | Mode

Number: MMM
Name: X/ TO PLATFORM
Duration: 00:00.000
Target: (not applicable)
Pre Wait: 00:00.000
Flagged
Post Wait: 00:00.000
Auto-load
Continue: Auto-continue
Armed

This is another cacophony sequence in which the flashes of light and the logos of various store fronts flash by with increasing intensity.

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MMM · X/ TO PLATFORM

This is another cacophony sequence in which the flashes of light and the logos of various store fronts flash by with increasing intensity.

Number	Q	Target	Pre Wait	Action	Post Wait
NNN	SLOW MO				
NNN.5	CACOPHONY				
OOO	fade and stop CACOPHONY	NNN.5		00:00.25	
OOO.2	INFORMATION				
	information.png			00:00.00	
	fade information.png	inform...		00:02.00	
	information.png			00:00.00	
	fade information.png	inform...		00:02.00	
OOO.5	ESCALATOR				
	fade and stop INFORMATION	OOO.2		00:02.00	
	station-escalator-clear.png			00:00.00	
	fade station-escalator-clear.png	station...		00:05.00	
	station-escalator-clear.png			00:00.00	
	fade station-escalator-clear.png	station...		00:05.00	
	tube-symbol.png			00:00.00	
	fade tube-symbol.png	tube-s...		00:05.00	
	black-square.jpg			00:00.00	
000.7	fade and stop ESCALATOR	OOO.5		00:04.00	
PPP	TUBE TRACKS				
QQQ	OUT OF STATION				
QQQ.5	TUBE TRACKS				
RRR	WARWICK				
RRR.1	MAIDA				

2 Cue Lists | 0 Active Cues

DDD	B/O
DDD.5	INTERMISSION - STARS
DDD.7	INTO ACT II
DDD.9	FADE AND STOP - SCHOOL
EEE	MRS. ALEXANDER
EEE.5	w/SQ - Slow Pulse
EEE.7	w/ ED in scene 20
FFF	RAIN
GGG	CHRIS-WALKING
HHH	STATION SEQUENCE
HHH.5	fade and stop STATION SEQUENCE
HHH.7	TICKET COUNTER
HHH.8	fade and stop TICKET COUNTER
III	TRAIN PLATFORM
III.5	TRAIN MOVE
JJJ	COWS
JJJ.5	FADE OUT
LLL	LONDON STATION
MMM	X/ TO PLATFORM
MMM.5	CACOPHONY
NNN	SLOW MO
NNN.5	CACOPHONY
OOO	fade and stop CACOPHONY
OOO.2	INFORMATION
OOO.5	ESCALATOR
000.7	fade and stop ESCALATOR
PPP	TUBE TRACKS
QQQ	OUT OF STATION
QQQ.5	TUBE TRACKS
RRR	WARWICK
RRR.1	MAIDA

New List | New Cart | Open in New Window

Basics | Triggers | Mode

Number: MMM
Name: X/ TO PLATFORM
Duration: 00:00.000
Target: (not applicable)
Pre Wait: 00:00.000
Flagged
Post Wait: 00:00.000
Auto-load
Continue: Auto-continue
Armed

This is another cacophony sequence in which the flashes of light and the logos of various store fronts flash by with increasing intensity.

Edit Show

1673 cues in 2 lists

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PPP · TUBE TRACKS

Notes

Number	Q	Target	Pre Wait	Action	Post Wait
000.7	fade and stop ESCALATOR	OOO.5		00:04.00	
PPP	TUBE TRACKS		00:00.00		00:00.00
	fade and stop ESCALATOR	OOO.5		00:10.00	
	Untitled_Artwork.png			00:00.00	
	Untitled_Artwork.png			00:00.00	
	black-square.jpg			00:00.00	
	black-square.jpg			00:00.00	
	fade Untitled_Artwork.png	Untitle...		00:02.00	
	fade Untitled_Artwork.png	Untitle...		00:02.00	
QQQ	OUT OF STATION				
	fade and stop TUBE TRACKS	PPP		00:05.00	
QQQ.5	TUBE TRACKS				
	fade and stop OUT OF STATION	QQQ		00:10.00	
	tube-tunnel-base.png			00:00.00	
	tube-tunnel-base.png			00:00.00	
	black-square.jpg			00:00.00	
	fade tube-tunnel-base.png	tube-tu...		00:02.00	
	fade tube-tunnel-base.png	tube-tu...		00:02.00	
RRR	WARWICK				
RRR.1	MAIDA				
RRR.2	KILBURN				
RRR.3	QUEENS PARK				
RRR.4	KENSAL GREEN				

2 Cue Lists | 0 Active Cues

DDD	B/O
DDD.5	INTERMISSION - STARS
DDD.7	INTO ACT II
DDD.9	FADE AND STOP - SCHOOL
EEE	MRS. ALEXANDER
EEE.5	w/SQ - Slow Pulse
EEE.7	w/ ED in scene 20
FFF	RAIN
GGG	CHRIS-WALKING
HHH	STATION SEQUENCE
HHH.5	fade and stop STATION SEQUENCE
HHH.7	TICKET COUNTER
HHH.8	fade and stop TICKET COUNTER
III	TRAIN PLATFORM
III.5	TRAIN MOVE
JJJ	COWS
JJJ.5	FADE OUT
LLL	LONDON STATION
MMM	X/ TO PLATFORM
MMM.5	CACOPHONY
NNN	SLOW MO
NNN.5	CACOPHONY
OOO	fade and stop CACOPHONY
OOO.2	INFORMATION
OOO.5	ESCALATOR
000.7	fade and stop ESCALATOR
PPP	TUBE TRACKS
QQQ	OUT OF STATION
QQQ.5	TUBE TRACKS
RRR	WARWICK
RRR.1	MAIDA

New List | New Cart | Open in New Window

Basics | Triggers | Mode

Number: PPP
Name: TUBE TRACKS
Duration: 00:00.000
Target: (not applicable)
Pre Wait: 00:00.000
Flagged
Post Wait: 00:00.000
Auto-load
Continue: Auto-continue
Armed

Notes

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PPP · TUBE TRACKS

Notes

Number	Q	Target	Pre Wait	Action	Post Wait
QQQ.5	TUBE TRACKS		00:00.00		00:00.00
RRR	WARWICK		00:00.00		00:00.00
	fade and stop TUBE TRACKS	QQQ.5	00:00.00	00:00.50	00:00.00
	Warwick.mov		00:00.00	00:04.55	00:00.00
	Warwick.mov		00:00.00	00:04.55	00:00.00
	tube-map-1.png		00:00.00	00:00.00	00:00.00
	fade tube-map-1.png	tube-m...	00:00.00	00:02.00	00:00.00
	tube-map-1.png		00:00.00	00:00.00	00:00.00
	fade tube-map-1.png	tube-m...	00:00.00	00:02.00	00:00.00
	tube-map-1.png		00:00.00	00:00.00	00:00.00
	fade tube-map-1.png	tube-m...	00:00.00	00:02.00	00:00.00
	tube-map-1.png		00:00.00	00:00.00	00:00.00
	fade tube-map-1.png	tube-m...	00:00.00	00:02.00	00:00.00
	tube-map-1.png		00:00.00	00:00.00	00:00.00
	fade tube-map-1.png	tube-m...	00:00.00	00:02.00	00:00.00
	tube-map-1.png		00:00.00	00:00.00	00:00.00
	fade tube-map-1.png	tube-m...	00:00.00	00:02.00	00:00.00
	tube-map-1.png		00:00.00	00:00.00	00:00.00
	fade tube-map-1.png	tube-m...	00:00.00	00:02.00	00:00.00
	fade Warwick.mov	Warwic...	00:02.00	00:02.00	00:00.00
RRR.1	MAIDA		00:00.00		00:00.00
RRR.2	KILBURN		00:00.00		00:00.00
RRR.3	QUEENS PARK		00:00.00		00:00.00

2 Cue Lists | 0 Active Cues

DDD	B/O
DDD.5	INTERMISSION - STARS
DDD.7	INTO ACT II
DDD.9	FADE AND STOP - SCHOOL
EEE	MRS. ALEXANDER
EEE.5	w/SQ - Slow Pulse
EEE.7	w/ ED in scene 20
FFF	RAIN
GGG	CHRIS-WALKING
HHH	STATION SEQUENCE
HHH.5	fade and stop STATION SEQUENCE
HHH.7	TICKET COUNTER
HHH.8	fade and stop TICKET COUNTER
III	TRAIN PLATFORM
III.5	TRAIN MOVE
JJJ	COWS
JJJ.5	FADE OUT
LLL	LONDON STATION
MMM	X/ TO PLATFORM
MMM.5	CACOPHONY
NNN	SLOW MO
NNN.5	CACOPHONY
OOO	fade and stop CACOPHONY
OOO.2	INFORMATION
OOO.5	ESCALATOR
000.7	fade and stop ESCALATOR
PPP	TUBE TRACKS
QQQ	OUT OF STATION
QQQ.5	TUBE TRACKS
RRR	WARWICK
RRR.1	MAIDA

New List | New Cart | Open in New Window

Basics | Triggers | Mode

Number: PPP
Name: TUBE TRACKS
Duration: 00:00.000
Target: (not applicable)
Pre Wait: 00:00.000
Flagged
Post Wait: 00:00.000
Auto-load
Continue: Auto-continue
Armed

Notes

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RRR.4 · KENSAL GREEN

Notes

Number	Q	Target	Pre Wait	Action	Post Wait
RRR.1	MAIDA		00:00.00		00:00.00
	Maida.mov		00:00.00	00:04.55	00:00.00
	Maida.mov		00:00.00	00:04.55	00:00.00
	fade and stop MAIDA	RRR.1	00:02.00	00:02.00	00:00.00
RRR.2	KILBURN		00:00.00		00:00.00
	Kilburn.mov		00:00.00	00:04.55	00:00.00
	Kilburn.mov		00:00.00	00:04.55	00:00.00
	fade and stop KILBURN	RRR.2	00:02.00	00:02.00	00:00.00
RRR.3	QUEENS PARK		00:00.00		00:00.00
	Quuens-Park.mov		00:00.00	00:04.55	00:00.00
	Quuens-Park.mov		00:00.00	00:04.55	00:00.00
	fade and stop QUEENS PARK	RRR.3	00:02.00	00:02.00	00:00.00
RRR.4	KENSAL GREEN		00:00.00		00:00.00
	Kensal.mov		00:00.00	00:04.55	00:00.00
	Kensal.mov		00:00.00	00:04.55	00:00.00
	fade and stop KENSAL GREEN	RRR.4	00:02.00	00:02.00	00:00.00
RRR.5	WILLESDEN		00:00.00		00:00.00
	willesden.mov		00:00.00	00:04.55	00:00.00
	willesden.mov		00:00.00	00:04.55	00:00.00
	fade and stop WILLESDEN	RRR.5	00:02.00	00:04.00	00:00.00
SSS	LONDON SHOP		00:00.00		00:00.00
TTT	Rain and Judy		00:00.00		00:00.00
UUU	Scene 40		00:00.00		00:00.00

2 Cue Lists | 0 Active Cues

MMM	X/ TO PLATFORM
MMM.5	CACOPHONY
NNN	SLOW MO
NNN.5	CACOPHONY
OOO	fade and stop CACOPHONY
OOO.2	INFORMATION
OOO.5	ESCALATOR
000.7	fade and stop ESCALATOR
PPP	TUBE TRACKS
QQQ	OUT OF STATION
QQQ.5	TUBE TRACKS
RRR	WARWICK
RRR.1	MAIDA
RRR.2	KILBURN
RRR.3	QUEENS PARK
RRR.4	KENSAL GREEN
RRR.5	WILLESDEN
SSS	LONDON SHOP
TTT	Rain and Judy
UUU	Scene 40
ZZZ	JUDY KITCHEN
A1	SCENE 44 -LONDON STREET
A1.5	fade and stop SCENE 44 -LONDON STR...
B1	HAMPSTEAD
C1	JUDY HOME
D1	WHITE NOISE - FADE JUDY HOME
D1.5	CUT white noise
F1	SCENE 51 - STREET
G1	SCENE 52 - SCHOOL
H1	SCENE 53 - EXAM ROOM
M1	fadeout school

New List New Cart Open in New Window

Basics Triggers Mode

Number: RRR.4 Name: KENSAL GREEN

Duration: 00:00.000 Target: (not applicable)

Pre Wait: 00:00.000 Flagged

Post Wait: 00:00.000 Auto-load

Continue: Auto-continue Armed

Notes

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RRR.4 · KENSAL GREEN

Notes

Number	Q	Target	Pre Wait	Action	Post Wait
SSS	LONDON SHOP		00:00.00		00:00.00
	fade and stop WARWICK	RRR	00:00.00	00:05.00	00:00.00
	LONDON SHOP copy.png		00:00.00	00:00.00	00:00.00
	LONDON SHOP copy.png		00:00.00	00:00.00	00:00.00
	fade LONDON SHOP copy.png	LOND...	00:00.00	00:05.00	00:00.00
	fade LONDON SHOP copy.png	LOND...	00:00.00	00:05.00	00:00.00
	black-square.jpg		00:00.00	00:00.00	00:00.00
	black-square.jpg		00:00.00	00:00.00	00:00.00
TTT	Rain and Judy		00:00.00		00:00.00
	MAP		00:00.00		00:00.00
	fade and stop LONDON SHOP	SSS	00:00.00	00:10.00	00:00.00
	London-A-Z.png		00:00.00	00:00.00	00:00.00
	London-A-Z.png		00:00.00	00:00.00	00:00.00
	black-square.jpg		00:00.00	00:00.00	00:00.00
	fade black-square.jpg	black-s...	00:00.00	00:05.00	00:00.00
	black-square.jpg		00:00.00	00:00.00	00:00.00
	fade black-square.jpg	black-s...	00:00.00	00:05.00	00:00.00
	black-square.jpg		00:00.00	00:00.00	00:00.00
	fade black-square.jpg	black-s...	00:00.00	00:05.00	00:00.00
	black-square.jpg		00:00.00	00:00.00	00:00.00
	fade black-square.jpg	black-s...	00:00.00	00:05.00	00:00.00
	black-square.jpg		00:00.00	00:00.00	00:00.00
	fade black-square.jpg	black-s...	00:00.00	00:05.00	00:00.00

2 Cue Lists | 0 Active Cues

MMM	X/ TO PLATFORM
MMM.5	CACOPHONY
NNN	SLOW MO
NNN.5	CACOPHONY
OOO	fade and stop CACOPHONY
OOO.2	INFORMATION
OOO.5	ESCALATOR
000.7	fade and stop ESCALATOR
PPP	TUBE TRACKS
QQQ	OUT OF STATION
QQQ.5	TUBE TRACKS
RRR	WARWICK
RRR.1	MAIDA
RRR.2	KILBURN
RRR.3	QUEENS PARK
RRR.4	KENSAL GREEN
RRR.5	WILLESDEN
SSS	LONDON SHOP
TTT	Rain and Judy
UUU	Scene 40
ZZZ	JUDY KITCHEN
A1	SCENE 44 -LONDON STREET
A1.5	fade and stop SCENE 44 -LONDON STR...
B1	HAMPSTEAD
C1	JUDY HOME
D1	WHITE NOISE - FADE JUDY HOME
D1.5	CUT white noise
F1	SCENE 51 - STREET
G1	SCENE 52 - SCHOOL
H1	SCENE 53 - EXAM ROOM
M1	fadeout school

New List | New Cart | Open in New Window

Basics | Triggers | Mode

Number: RRR.4 Name: KENSAL GREEN

Duration: 00:00.000 Target: (not applicable)

Pre Wait: 00:00.000 Flagged

Post Wait: 00:00.000 Auto-load

Continue: Auto-continue Armed

Notes

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RRR.4 · KENSAL GREEN

Notes

	Number	Q	Target	Pre Wait	Action	Post Wait
	TTT	Rain and Judy		00:00.00		00:00.00
	UUU	Scene 40		00:00.00		00:00.00
		fade and stop Rain and Judy	TTT	00:00.00	00:02.00	00:00.00
	ZZZ	JUDY KITCHEN		00:00.00		00:00.00
		kitchen.png		00:00.00	00:00.00	00:00.00
		fade kitchen.png	kitchen...	00:00.00	00:01.00	00:00.00
		kitchen.png		00:00.00	00:00.00	00:00.00
		fade kitchen.png	kitchen...	00:00.00	00:01.00	00:00.00
		black-square.jpg		00:00.00	00:00.00	00:00.00
	A1	SCENE 44 -LONDON STREET		00:00.00		00:00.00
		orange.jpg		00:00.00	00:00.00	00:00.00
		orange.jpg		00:00.00	00:00.00	00:00.00
		orange.jpg		00:00.00	00:00.00	00:00.00
		fade orange.jpg	orange...	00:00.00	00:02.00	00:00.00
		fade orange.jpg	orange...	00:00.00	00:02.00	00:00.00
		fade orange.jpg	orange...	00:00.00	00:02.00	00:00.00
		orange.jpg		00:00.00	00:00.00	00:00.00
		orange.jpg		00:00.00	00:00.00	00:00.00
		orange.jpg		00:00.00	00:00.00	00:00.00
		orange.jpg		00:00.00	00:00.00	00:00.00
		fade orange.jpg	orange...	00:00.00	00:02.00	00:00.00
		fade orange.jpg	orange...	00:00.00	00:02.00	00:00.00
		fade orange.jpg	orange...	00:00.00	00:02.00	00:00.00

2 Cue Lists | 0 Active Cues

MMM	X/ TO PLATFORM
MMM.5	CACOPHONY
NNN	SLOW MO
NNN.5	CACOPHONY
OOO	fade and stop CACOPHONY
OOO.2	INFORMATION
OOO.5	ESCALATOR
000.7	fade and stop ESCALATOR
PPP	TUBE TRACKS
QQQ	OUT OF STATION
QQQ.5	TUBE TRACKS
RRR	WARWICK
RRR.1	MAIDA
RRR.2	KILBURN
RRR.3	QUEENS PARK
RRR.4	KENSAL GREEN
RRR.5	WILLESDEN
SSS	LONDON SHOP
TTT	Rain and Judy
UUU	Scene 40
ZZZ	JUDY KITCHEN
A1	SCENE 44 -LONDON STREET
A1.5	fade and stop SCENE 44 -LONDON STR...
B1	HAMPSTEAD
C1	JUDY HOME
D1	WHITE NOISE - FADE JUDY HOME
D1.5	CUT white noise
F1	SCENE 51 - STREET
G1	SCENE 52 - SCHOOL
H1	SCENE 53 - EXAM ROOM
M1	fadeout school

New List | New Cart | Open in New Window

Basics | Triggers | Mode

Number: RRR.4 Name: KENSAL GREEN

Duration: 00:00.000 Target: (not applicable)

Pre Wait: 00:00.000 Flagged

Post Wait: 00:00.000 Auto-load

Continue: Auto-continue Armed

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RRR.4 · KENSAL GREEN

Notes

Number	Q	Target	Pre Wait	Action	Post Wait
B1	HAMPSTEAD				
	HAMPSTEAD.png			00:00.00	
	fade HAMPSTEAD.png	HAMP...		00:02.00	
	HAMPSTEAD.png			00:00.00	
	fade HAMPSTEAD.png	HAMP...		00:02.00	
	black-square.jpg			00:00.00	
	HAMPSTEAD.png			00:00.00	
	fade HAMPSTEAD.png	HAMP...		00:02.00	
	HAMPSTEAD.png			00:00.00	
	fade HAMPSTEAD.png	HAMP...		00:02.00	
	black-square.jpg			00:00.00	
	fade and stop SCENE 44 -LONDON STREET	A1		00:02.00	
C1	JUDY HOME				
	fade and stop HAMPSTEAD	B1		00:00.20	
	buildings concept sketch - Invert-clear.png			00:00.00	
	fade buildings concept sketch - Invert-clear.png	buildin...		00:00.20	
	buildings concept sketch - Invert-clear.png			00:00.00	
	fade buildings concept sketch - Invert-clear.png	buildin...		00:00.20	
	black-square.jpg			00:00.00	
	black-square.jpg			00:00.00	
	black-square.jpg			00:00.00	
	black-square.jpg			00:00.00	
	black-square.jpg			00:00.00	

2 Cue Lists | 0 Active Cues

MMM	X/ TO PLATFORM
MMM.5	CACOPHONY
NNN	SLOW MO
NNN.5	CACOPHONY
OOO	fade and stop CACOPHONY
OOO.2	INFORMATION
OOO.5	ESCALATOR
000.7	fade and stop ESCALATOR
PPP	TUBE TRACKS
QQQ	OUT OF STATION
QQQ.5	TUBE TRACKS
RRR	WARWICK
RRR.1	MAIDA
RRR.2	KILBURN
RRR.3	QUEENS PARK
RRR.4	KENSAL GREEN
RRR.5	WILLESDEN
SSS	LONDON SHOP
TTT	Rain and Judy
UUU	Scene 40
ZZZ	JUDY KITCHEN
A1	SCENE 44 -LONDON STREET
A1.5	fade and stop SCENE 44 -LONDON STR...
B1	HAMPSTEAD
C1	JUDY HOME
D1	WHITE NOISE - FADE JUDY HOME
D1.5	CUT white noise
F1	SCENE 51 - STREET
G1	SCENE 52 - SCHOOL
H1	SCENE 53 - EXAM ROOM
M1	fadeout school

New List New Cart Open in New Window

Basics Triggers Mode

Number: RRR.4 Name: KENSAL GREEN

Duration: 00:00.000 Target: (not applicable)

Pre Wait: 00:00.000 Flagged

Post Wait: 00:00.000 Auto-load

Continue: Auto-continue Armed

Notes

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RRR.4 · KENSAL GREEN

Notes

Number	Q	Target	Pre Wait	Action	Post Wait
D1	WHITE NOISE - FADE JUDY HOME				
	fade and stop JUDY HOME	C1		00:00.50	
	white-NoiseComp 5.mov			00:30.00	
	fade white-NoiseComp 5.mov	white-...		00:10.00	
	white-NoiseComp 5.mov			00:30.00	
	fade white-NoiseComp 5.mov	white-...		00:10.00	
	black-square.jpg			00:00.00	
	black-square.jpg			00:00.00	
D1.5	CUT white noise				
	white-square.jpg			00:00.00	
	white-square.jpg			00:00.00	
	fade and stop white-square.jpg	white-s...	00:00.05	00:00.00	
	fade and stop white-square.jpg	white-s...		00:00.00	
	fade and stop WHITE NOISE - FADE JUDY HOME	D1		00:00.00	
F1	SCENE 51 - STREET				
G1	SCENE 52 - SCHOOL				
H1	SCENE 53 - EXAM ROOM				
M1	fadeout school				
M1.5	RESTORE SCHOOL				
M1.7	fade and stop RESTORE SCHOOL	M1.5		00:01.00	
N1	SCENE 52 - SCHOOL				
P1	fade SCENE 52 - SCHOOL	N1		00:02.00	
Q1	SCENE 52 - SCHOOL				

2 Cue Lists | 0 Active Cues

MMM	X/ TO PLATFORM
MMM.5	CACOPHONY
NNN	SLOW MO
NNN.5	CACOPHONY
OOO	fade and stop CACOPHONY
OOO.2	INFORMATION
OOO.5	ESCALATOR
000.7	fade and stop ESCALATOR
PPP	TUBE TRACKS
QQQ	OUT OF STATION
QQQ.5	TUBE TRACKS
RRR	WARWICK
RRR.1	MAIDA
RRR.2	KILBURN
RRR.3	QUEENS PARK
RRR.4	KENSAL GREEN
RRR.5	WILLESDEN
SSS	LONDON SHOP
TTT	Rain and Judy
UUU	Scene 40
ZZZ	JUDY KITCHEN
A1	SCENE 44 -LONDON STREET
A1.5	fade and stop SCENE 44 -LONDON STR...
B1	HAMPSTEAD
C1	JUDY HOME
D1	WHITE NOISE - FADE JUDY HOME
D1.5	CUT white noise
F1	SCENE 51 - STREET
G1	SCENE 52 - SCHOOL
H1	SCENE 53 - EXAM ROOM
M1	fadeout school

New List | New Cart | Open in New Window

Basics | Triggers | Mode

Number: RRR.4 Name: KENSAL GREEN

Duration: 00:00.000 Target: (not applicable)

Pre Wait: 00:00.000 Flagged

Post Wait: 00:00.000 Auto-load

Continue: Auto-continue Armed

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G1 · SCENE 52 - SCHOOL

Notes

Number	Q	Target	Pre Wait	Action	Post Wait
F1	SCENE 51 - STREET				
	fade and stop Mr. Thompson	M		00:05.00	
	w/Mrs. Shears Transition				
	front-door-3 copy.png			00:00.00	
	front-door-3 copy.png			00:00.00	
	fade front-door-3 copy.png	front-d...		00:02.00	
	fade front-door-3 copy.png	front-d...		00:02.00	
	black-square.jpg			00:00.00	
	black-square.jpg			00:00.00	
	black-square.jpg			00:00.00	
	black-square.jpg			00:00.00	
	black-square.jpg			00:00.00	
G1	SCENE 52 - SCHOOL		00:00.00		00:00.00
H1	SCENE 53 - EXAM ROOM				
M1	fadeout school				
M1.5	RESTORE SCHOOL				
M1.7	fade and stop RESTORE SCHOOL	M1.5		00:01.00	
N1	SCENE 52 - SCHOOL				
P1	fade SCENE 52 - SCHOOL	N1		00:02.00	
Q1	SCENE 52 - SCHOOL				
R1	fade SCENE 52 - SCHOOL	Q1		00:00.20	
A2	APPENDIX				
A2.5	APPENDIX FLASH				

2 Cue Lists | 0 Active Cues

MMM	X/ TO PLATFORM
MMM.5	CACOPHONY
NNN	SLOW MO
NNN.5	CACOPHONY
OOO	fade and stop CACOPHONY
OOO.2	INFORMATION
OOO.5	ESCALATOR
000.7	fade and stop ESCALATOR
PPP	TUBE TRACKS
QQQ	OUT OF STATION
QQQ.5	TUBE TRACKS
RRR	WARWICK
RRR.1	MAIDA
RRR.2	KILBURN
RRR.3	QUEENS PARK
RRR.4	KENSAL GREEN
RRR.5	WILLESDEN
SSS	LONDON SHOP
TTT	Rain and Judy
UUU	Scene 40
ZZZ	JUDY KITCHEN
A1	SCENE 44 -LONDON STREET
A1.5	fade and stop SCENE 44 -LONDON STR...
B1	HAMPSTEAD
C1	JUDY HOME
D1	WHITE NOISE - FADE JUDY HOME
D1.5	CUT white noise
F1	SCENE 51 - STREET
G1	SCENE 52 - SCHOOL
H1	SCENE 53 - EXAM ROOM
M1	fadeout school

New List New Cart Open in New Window

Basics Triggers Mode

Number: G1 Name: SCENE 52 - SCHOOL

Duration: 00:00.000 Target: (not applicable)

Pre Wait: 00:00.000 Flagged

Post Wait: 00:00.000 Auto-load

Continue: Auto-continue Armed

Notes

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G1 · SCENE 52 - SCHOOL

Notes

Number	Q	Target	Pre Wait	Action	Post Wait
F1	SCENE 51 - STREET				
G1	SCENE 52 - SCHOOL		00:00.00		00:00.00
	fade and stop SCENE 51 - STREET	F1		00:03.00	
	Classroom.png			00:00.00	
	fade Classroom.png	Classr...		00:01.50	
	Classroom.png			00:00.00	
	fade Classroom.png	Classr...		00:01.50	
	black-square.jpg			00:00.00	
	fade black-square.jpg	black-s...		00:01.50	
	black-square.jpg			00:00.00	
	fade black-square.jpg	black-s...		00:01.50	
	Classroom.png			00:00.00	
	fade Classroom.png	Classr...		00:01.50	
	Classroom.png			00:00.00	
	fade Classroom.png	Classr...		00:01.50	
	Classroom.png			00:00.00	
	fade Classroom.png	Classr...		00:01.50	
	black-square.jpg			00:00.00	
H1	SCENE 53 - EXAM ROOM				
M1	fadeout school				
M1.5	RESTORE SCHOOL				
M1.7	fade and stop RESTORE SCHOOL	M1.5		00:01.00	
N1	SCENE 52 - SCHOOL				

2 Cue Lists | 0 Active Cues

MMM	X/ TO PLATFORM
MMM.5	CACOPHONY
NNN	SLOW MO
NNN.5	CACOPHONY
OOO	fade and stop CACOPHONY
OOO.2	INFORMATION
OOO.5	ESCALATOR
000.7	fade and stop ESCALATOR
PPP	TUBE TRACKS
QQQ	OUT OF STATION
QQQ.5	TUBE TRACKS
RRR	WARWICK
RRR.1	MAIDA
RRR.2	KILBURN
RRR.3	QUEENS PARK
RRR.4	KENSAL GREEN
RRR.5	WILLESDEN
SSS	LONDON SHOP
TTT	Rain and Judy
UUU	Scene 40
ZZZ	JUDY KITCHEN
A1	SCENE 44 -LONDON STREET
A1.5	fade and stop SCENE 44 -LONDON STR...
B1	HAMPSTEAD
C1	JUDY HOME
D1	WHITE NOISE - FADE JUDY HOME
D1.5	CUT white noise
F1	SCENE 51 - STREET
G1	SCENE 52 - SCHOOL
H1	SCENE 53 - EXAM ROOM
M1	fadeout school

New List | New Cart | Open in New Window

Basics | Triggers | Mode

Number: G1 Name: SCENE 52 - SCHOOL

Duration: 00:00.000 Target: (not applicable)

Pre Wait: 00:00.000 Flagged

Post Wait: 00:00.000 Auto-load

Continue: Auto-continue Armed

Notes

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G1 · SCENE 52 - SCHOOL

Notes

Number	Q	Target	Pre Wait	Action	Post Wait
F1	SCENE 51 - STREET				
G1	SCENE 52 - SCHOOL		00:00.00		00:00.00
H1	SCENE 53 - EXAM ROOM				
	fade and stop Classroom.png	Classr...		00:05.00	
	fade and stop Classroom.png	Classr...		00:05.00	
	fade and stop Classroom.png	Classr...		00:05.00	
	fade and stop black-square.jpg	black-s...		00:05.00	
M1	fadeout school				
	fade and stop SCENE 52 - SCHOOL	G1	00:01.00	00:01.00	
M1.5	RESTORE SCHOOL				
M1.7	fade and stop RESTORE SCHOOL	M1.5		00:01.00	
N1	SCENE 52 - SCHOOL				
P1	fade SCENE 52 - SCHOOL	N1		00:02.00	
Q1	SCENE 52 - SCHOOL				
R1	fade SCENE 52 - SCHOOL	Q1		00:00.20	
A2	APPENDIX				
A2.5	APPENDIX FLASH				
B2.5	EQUATION				
C2	START CLOCK				
D2	TRIANGLE				
E2	PYTHAGORAN				
F2	TRIANGLE BOXES				
G2	MOVE				

2 Cue Lists | 0 Active Cues

MMM	X/ TO PLATFORM
MMM.5	CACOPHONY
NNN	SLOW MO
NNN.5	CACOPHONY
OOO	fade and stop CACOPHONY
OOO.2	INFORMATION
OOO.5	ESCALATOR
000.7	fade and stop ESCALATOR
PPP	TUBE TRACKS
QQQ	OUT OF STATION
QQQ.5	TUBE TRACKS
RRR	WARWICK
RRR.1	MAIDA
RRR.2	KILBURN
RRR.3	QUEENS PARK
RRR.4	KENSAL GREEN
RRR.5	WILLESDEN
SSS	LONDON SHOP
TTT	Rain and Judy
UUU	Scene 40
ZZZ	JUDY KITCHEN
A1	SCENE 44 -LONDON STREET
A1.5	fade and stop SCENE 44 -LONDON STR...
B1	HAMPSTEAD
C1	JUDY HOME
D1	WHITE NOISE - FADE JUDY HOME
D1.5	CUT white noise
F1	SCENE 51 - STREET
G1	SCENE 52 - SCHOOL
H1	SCENE 53 - EXAM ROOM
M1	fadeout school

New List | New Cart | Open in New Window

Basics | Triggers | Mode

Number: G1 Name: SCENE 52 - SCHOOL

Duration: 00:00.000 Target: (not applicable)

Pre Wait: 00:00.000 Flagged

Post Wait: 00:00.000 Auto-load

Continue: Auto-continue Armed

Notes

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G1 · SCENE 52 - SCHOOL

Notes

Number	Q	Target	Pre Wait	Action	Post Wait
R1	fade SCENE 52 - SCHOOL	Q1		00:00.20	
A2	APPENDIX				
	W/SQ 2 - Preface				
	TR flicker-white.mov			00:00.00	
	fade TR flicker-white.mov	TR flic...		00:01.00	
	CENTER			00:00.00	
	fade CENTER	CENTER		00:01.00	
	CENTER-LOW			00:00.00	
	fade CENTER-LOW	CENT...		00:01.00	
	TC flicker-white.mov			00:00.00	
	fade TC flicker-white.mov	TC flic...		00:01.00	
	CC flicker-white.mov			00:00.00	
	fade CC flicker-white.mov	CC flic...		00:01.00	
	BC flicker-white.mov			00:00.00	
	fade BC flicker-white.mov	BC flic...		00:01.00	
	TL flicker-white.mov			00:00.00	
	fade TL flicker-white.mov	TL flick...		00:01.00	
	CL flicker-white			00:00.00	
	fade CL flicker-white	CL flick...		00:01.00	
	W/SQ 2 - Preface				
	TR flicker-white.mov			00:00.00	
	fade TR flicker-white.mov	TR flic...		00:01.00	
	TC flicker-white.mov			00:00.00	

2 Cue Lists | 0 Active Cues

MMM	X/ TO PLATFORM
MMM.5	CACOPHONY
NNN	SLOW MO
NNN.5	CACOPHONY
OOO	fade and stop CACOPHONY
OOO.2	INFORMATION
OOO.5	ESCALATOR
000.7	fade and stop ESCALATOR
PPP	TUBE TRACKS
QQQ	OUT OF STATION
QQQ.5	TUBE TRACKS
RRR	WARWICK
RRR.1	MAIDA
RRR.2	KILBURN
RRR.3	QUEENS PARK
RRR.4	KENSAL GREEN
RRR.5	WILLESDEN
SSS	LONDON SHOP
TTT	Rain and Judy
UUU	Scene 40
ZZZ	JUDY KITCHEN
A1	SCENE 44 -LONDON STREET
A1.5	fade and stop SCENE 44 -LONDON STR...
B1	HAMPSTEAD
C1	JUDY HOME
D1	WHITE NOISE - FADE JUDY HOME
D1.5	CUT white noise
F1	SCENE 51 - STREET
G1	SCENE 52 - SCHOOL
H1	SCENE 53 - EXAM ROOM
M1	fadeout school

New List | New Cart | Open in New Window

Basics | Triggers | Mode

Number: G1 Name: SCENE 52 - SCHOOL

Duration: 00:00.000 Target: (not applicable)

Pre Wait: 00:00.000 Flagged

Post Wait: 00:00.000 Auto-load

Continue: Auto-continue Armed

Notes

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G1 · SCENE 52 - SCHOOL

Notes

Number	Q	Target	Pre Wait	Action	Post Wait
R1	fade SCENE 52 - SCHOOL	Q1		00:00.20	
A2	APPENDIX				
A2.5	APPENDIX FLASH				
	color-bars.jpeg			00:00.00	
	color-bars.jpeg			00:00.00	
	fade color-bars.jpeg	color-b...		00:00.50	
	fade color-bars.jpeg	color-b...		00:00.50	00:00.50
	fade and stop color-bars.jpeg	color-b...	00:01.00	00:01.00	
	fade and stop color-bars.jpeg	color-b...		00:01.00	
	fade and stop APPENDIX	A2		00:00.00	
B2.5	EQUATION				
C2	START CLOCK				
D2	TRIANGLE				
E2	PYTHAGORAN				
F2	TRIANGLE BOXES				
G2	MOVE				
H2	N2 + 1				
	TRIANGLE			00:00.00	
J2	2N X 2N				
K2	4N2				
K2.5	2N X 2N				
L2	N4-2N2				
M2	N4+2N				

2 Cue Lists | 0 Active Cues

MMM	X/ TO PLATFORM
MMM.5	CACOPHONY
NNN	SLOW MO
NNN.5	CACOPHONY
OOO	fade and stop CACOPHONY
OOO.2	INFORMATION
OOO.5	ESCALATOR
000.7	fade and stop ESCALATOR
PPP	TUBE TRACKS
QQQ	OUT OF STATION
QQQ.5	TUBE TRACKS
RRR	WARWICK
RRR.1	MAIDA
RRR.2	KILBURN
RRR.3	QUEENS PARK
RRR.4	KENSAL GREEN
RRR.5	WILLESDEN
SSS	LONDON SHOP
TTT	Rain and Judy
UUU	Scene 40
ZZZ	JUDY KITCHEN
A1	SCENE 44 -LONDON STREET
A1.5	fade and stop SCENE 44 -LONDON STR...
B1	HAMPSTEAD
C1	JUDY HOME
D1	WHITE NOISE - FADE JUDY HOME
D1.5	CUT white noise
F1	SCENE 51 - STREET
G1	SCENE 52 - SCHOOL
H1	SCENE 53 - EXAM ROOM
M1	fadeout school

New List | New Cart | Open in New Window

Basics | Triggers | Mode

Number: G1 Name: SCENE 52 - SCHOOL

Duration: 00:00.000 Target: (not applicable)

Pre Wait: 00:00.000 Flagged

Post Wait: 00:00.000 Auto-load

Continue: Auto-continue Armed

Notes

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G1 · SCENE 52 - SCHOOL

Notes

Number	Q	Target	Pre Wait	Action	Post Wait
A2.5	APPENDIX FLASH				
B2.5	EQUATION				
	equation2.png			00:00.00	
	fade equation2.png	equati...		00:00.50	
	equation2.png			00:00.00	
	fade equation2.png	equati...		00:00.50	
	equation2.png			00:00.00	
	fade equation2.png	equati...		00:00.50	
C2	START CLOCK				
	CLOCK				
	fade and stop APPENDIX FLASH	A2.5		00:05.00	
	TIMER.mov			04:00.00	
	TIMER.mov			04:00.00	
	TIMER.mov			04:00.00	
	pause TIMER.mov	TIMER...			
	pause TIMER.mov	TIMER...			
	pause TIMER.mov	TIMER...			
	fade and stop EQUATION	B2.5	00:01.00	00:00.50	
	start TIMER.mov	TIMER...			
	start TIMER.mov	TIMER...			
	start TIMER.mov	TIMER...			
D2	TRIANGLE				
E2	PYTHAGORAN				
F2	TRIANGLE BOXES				

2 Cue Lists | 0 Active Cues

MMM	X/ TO PLATFORM
MMM.5	CACOPHONY
NNN	SLOW MO
NNN.5	CACOPHONY
OOO	fade and stop CACOPHONY
OOO.2	INFORMATION
OOO.5	ESCALATOR
000.7	fade and stop ESCALATOR
PPP	TUBE TRACKS
QQQ	OUT OF STATION
QQQ.5	TUBE TRACKS
RRR	WARWICK
RRR.1	MAIDA
RRR.2	KILBURN
RRR.3	QUEENS PARK
RRR.4	KENSAL GREEN
RRR.5	WILLESDEN
SSS	LONDON SHOP
TTT	Rain and Judy
UUU	Scene 40
ZZZ	JUDY KITCHEN
A1	SCENE 44 -LONDON STREET
A1.5	fade and stop SCENE 44 -LONDON STR...
B1	HAMPSTEAD
C1	JUDY HOME
D1	WHITE NOISE - FADE JUDY HOME
D1.5	CUT white noise
F1	SCENE 51 - STREET
G1	SCENE 52 - SCHOOL
H1	SCENE 53 - EXAM ROOM
M1	fadeout school

New List | New Cart | Open in New Window

Basics | Triggers | Mode

Number: G1 Name: SCENE 52 - SCHOOL

Duration: 00:00.000 Target: (not applicable)

Pre Wait: 00:00.000 Flagged

Post Wait: 00:00.000 Auto-load

Continue: Auto-continue Armed

Notes

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F2 · TRIANGLE BOXES

Notes

Number	Q	Target	Pre Wait	Action	Post Wait
A2.5	APPENDIX FLASH				
B2.5	EQUATION				
C2	START CLOCK				
D2	TRIANGLE				
	TRIANGLE			00:00.00	
	TRIANGLE			00:00.00	
	TRIANGLE			00:00.00	
	fade and stop CENTER	CENTER		00:00.50	
	fade and stop CENTER	CENTER		00:00.50	
	fade and stop CENTER-LOW	CENT...		00:00.50	
E2	PYTHAGORAN				
	fade and stop TRIANGLE	D2		00:00.20	
	pythagoran.png			00:00.00	
	pythagoran.png			00:00.00	
	pythagoran.png			00:00.00	
F2	TRIANGLE BOXES		00:00.00		00:00.00
G2	MOVE				
H2	N2 + 1				
	TRIANGLE			00:00.00	
J2	2N X 2N				
K2	4N2				
K2.5	2N X 2N				
L2	N4-2N2				

2 Cue Lists | 0 Active Cues

G1	SCENE 52 - SCHOOL
H1	SCENE 53 - EXAM ROOM
M1	fadeout school
M1.5	RESTORE SCHOOL
M1.7	fade and stop RESTORE SCHOOL
N1	SCENE 52 - SCHOOL
P1	fade SCENE 52 - SCHOOL
Q1	SCENE 52 - SCHOOL
R1	fade SCENE 52 - SCHOOL
A2	APPENDIX
A2.5	APPENDIX FLASH
B2.5	EQUATION
C2	START CLOCK
D2	TRIANGLE
E2	PYTHAGORAN
F2	TRIANGLE BOXES
G2	MOVE
H2	N2 + 1
	TRIANGLE
J2	2N X 2N
K2	4N2
K2.5	2N X 2N
L2	N4-2N2
M2	N4+2N
N2	N4-2N2
P2	N4-2N2
R2	Confetti
T2	POST-SHOW

New List | New Cart | Open in New Window

Basics | Triggers | Mode

Number: F2 Name: TRIANGLE BOXES

Duration: 00:00.000 Target: (not applicable)

Pre Wait: 00:00.000 Flagged

Post Wait: 00:00.000 Auto-load

Continue: Auto-continue Armed

Notes

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F2 · TRIANGLE BOXES

Notes

Number	Q	Target	Pre Wait	Action	Post Wait
E2	PYTHAGORAN				
F2	TRIANGLE BOXES		00:00.00		00:00.00
	TRIANGLE			00:00.00	
	TRIANGLE			00:00.00	
	TRIANGLE			00:00.00	
	blue-square.jpg			00:00.00	
	blue-square.jpg			00:00.00	
	blue-square.jpg			00:00.00	
	redsquare.jpg			00:00.00	
	redsquare.jpg			00:00.00	
	redsquare.jpg			00:00.00	
	yellow-square.jpg			00:00.00	
	yellow-square.jpg			00:00.00	
	yellow-square.jpg			00:00.00	
	fade and stop PYTHAGORAN	E2		00:00.50	
G2	MOVE				
H2	N2 + 1				
	TRIANGLE			00:00.00	
J2	2N X 2N				
K2	4N2				
K2.5	2N X 2N				
L2	N4-2N2				
M2	N4+2N				

2 Cue Lists | 0 Active Cues

G1	SCENE 52 - SCHOOL
H1	SCENE 53 - EXAM ROOM
M1	fadeout school
M1.5	RESTORE SCHOOL
M1.7	fade and stop RESTORE SCHOOL
N1	SCENE 52 - SCHOOL
P1	fade SCENE 52 - SCHOOL
Q1	SCENE 52 - SCHOOL
R1	fade SCENE 52 - SCHOOL
A2	APPENDIX
A2.5	APPENDIX FLASH
B2.5	EQUATION
C2	START CLOCK
D2	TRIANGLE
E2	PYTHAGORAN
F2	TRIANGLE BOXES
G2	MOVE
H2	N2 + 1
	TRIANGLE
J2	2N X 2N
K2	4N2
K2.5	2N X 2N
L2	N4-2N2
M2	N4+2N
N2	N4-2N2
P2	N4-2N2
R2	Confetti
T2	POST-SHOW

New List | New Cart | Open in New Window

Basics | Triggers | Mode

Number: F2 Name: TRIANGLE BOXES

Duration: 00:00.000 Target: (not applicable)

Pre Wait: 00:00.000 Flagged

Post Wait: 00:00.000 Auto-load

Continue: Auto-continue Armed

Notes

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Curious-INCIDENT-PROJECITONS-SHOW-FILE.qlab4 — Video

GO

F2 · TRIANGLE BOXES

Notes

Number	Q	Target	Pre Wait	Action	Post Wait
C2	START CLOCK				
D2	TRIANGLE				
E2	PYTHAGORAN				
F2	TRIANGLE BOXES		00:00.00		00:00.00
G2	MOVE				
	CENTER				
	fade blue-square.jpg	blue-s...		00:05.00	
	fade redsquare.jpg	redsqu...		00:05.00	
	fade yellow-square.jpg	yellow-...		00:05.00	
	CENTER				
	fade blue-square.jpg	blue-s...		00:05.00	
	fade redsquare.jpg	redsqu...		00:05.00	
	fade yellow-square.jpg	yellow-...		00:05.00	
	CENTER				
	fade blue-square.jpg	blue-s...		00:05.00	
	fade redsquare.jpg	redsqu...		00:05.00	
	fade yellow-square.jpg	yellow-...		00:05.00	
	fade and stop TRIANGLE BOXES	F2	00:03.00	00:01.00	
H2	N2 + 1				
	TRIANGLE			00:00.00	
J2	2N X 2N				
K2	4N2				
K2.5	2N X 2N				

2 Cue Lists | 0 Active Cues

G1	SCENE 52 - SCHOOL	
H1	SCENE 53 - EXAM ROOM	
M1	fadeout school	
M1.5	RESTORE SCHOOL	
M1.7	fade and stop RESTORE SCHOOL	
N1	SCENE 52 - SCHOOL	
P1	fade SCENE 52 - SCHOOL	
Q1	SCENE 52 - SCHOOL	
R1	fade SCENE 52 - SCHOOL	
A2	APPENDIX	
A2.5	APPENDIX FLASH	
B2.5	EQUATION	
C2	START CLOCK	
D2	TRIANGLE	
E2	PYTHAGORAN	
F2	TRIANGLE BOXES	
G2	MOVE	
H2	N2 + 1	
	TRIANGLE	
J2	2N X 2N	
K2	4N2	
K2.5	2N X 2N	
L2	N4-2N2	
M2	N4+2N	
N2	N4-2N2	
P2	N4-2N2	
R2	Confetti	
T2	POST-SHOW	

New List | New Cart | Open in New Window

Basics | Triggers | Mode

Number: F2 Name: TRIANGLE BOXES

Duration: 00:00.000 Target: (not applicable)

Pre Wait: 00:00.000 Flagged

Post Wait: 00:00.000 Auto-load

Continue: Auto-continue Armed

Notes

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F2 · TRIANGLE BOXES

Notes

Number	Q	Target	Pre Wait	Action	Post Wait
R1	fade SCENE 52 - SCHOOL	Q1		00:00.20	
A2	APPENDIX				
A2.5	APPENDIX FLASH				
B2.5	EQUATION				
C2	START CLOCK				
D2	TRIANGLE				
E2	PYTHAGORAN				
F2	TRIANGLE BOXES		00:00.00		00:00.00
	TRIANGLE			00:00.00	
	TRIANGLE			00:00.00	
	TRIANGLE			00:00.00	
	blue-square.jpg			00:00.00	
	blue-square.jpg			00:00.00	
	blue-square.jpg			00:00.00	
	redsquare.jpg			00:00.00	
	redsquare.jpg			00:00.00	
	redsquare.jpg			00:00.00	
	yellow-square.jpg			00:00.00	
	yellow-square.jpg			00:00.00	
	yellow-square.jpg			00:00.00	
	fade and stop PYTHAGORAN	E2		00:00.50	
G2	MOVE				
H2	N2 + 1				

2 Cue Lists | 0 Active Cues

G1	SCENE 52 - SCHOOL
H1	SCENE 53 - EXAM ROOM
M1	fadeout school
M1.5	RESTORE SCHOOL
M1.7	fade and stop RESTORE SCHOOL
N1	SCENE 52 - SCHOOL
P1	fade SCENE 52 - SCHOOL
Q1	SCENE 52 - SCHOOL
R1	fade SCENE 52 - SCHOOL
A2	APPENDIX
A2.5	APPENDIX FLASH
B2.5	EQUATION
C2	START CLOCK
D2	TRIANGLE
E2	PYTHAGORAN
F2	TRIANGLE BOXES
G2	MOVE
H2	N2 + 1
	TRIANGLE
J2	2N X 2N
K2	4N2
K2.5	2N X 2N
L2	N4-2N2
M2	N4+2N
N2	N4-2N2
P2	N4-2N2
R2	Confetti
T2	POST-SHOW

New List | New Cart | Open in New Window

Basics | Triggers | Mode

Number: F2 Name: TRIANGLE BOXES

Duration: 00:00.000 Target: (not applicable)

Pre Wait: 00:00.000 Flagged

Post Wait: 00:00.000 Auto-load

Continue: Auto-continue Armed

Notes

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F2 · TRIANGLE BOXES

Notes

Number	Q	Target	Pre Wait	Action	Post Wait
G2	MOVE				
H2	N2 + 1				
	N2+1			00:00.00	
	N2+1			00:00.00	
	N2+1			00:00.00	
	fade and stop TRIANGLE BOXES	F2		00:01.00	
	TRIANGLE			00:00.00	
J2	2N X 2N				
	twontimestwon.png			00:00.00	
	twontimestwon.png			00:00.00	
	twontimestwon.png			00:00.00	
	fade and stop N2 + 1	H2		00:01.00	
K2	4N2				
	N2+1			00:00.00	
	N2+1			00:00.00	
	N2+1			00:00.00	
	fade and stop 2N X 2N	J2		00:01.00	
K2.5	2N X 2N				
L2	N4-2N2				
M2	N4+2N				
N2	N4-2N2				
P2	N4-2N2				
R2	Confetti				

2 Cue Lists | 0 Active Cues

G1	SCENE 52 - SCHOOL	
H1	SCENE 53 - EXAM ROOM	
M1	fadeout school	
M1.5	RESTORE SCHOOL	
M1.7	fade and stop RESTORE SCHOOL	
N1	SCENE 52 - SCHOOL	
P1	fade SCENE 52 - SCHOOL	
Q1	SCENE 52 - SCHOOL	
R1	fade SCENE 52 - SCHOOL	
A2	APPENDIX	
A2.5	APPENDIX FLASH	
B2.5	EQUATION	
C2	START CLOCK	
D2	TRIANGLE	
E2	PYTHAGORAN	
F2	TRIANGLE BOXES	
G2	MOVE	
H2	N2 + 1	
	TRIANGLE	
J2	2N X 2N	
K2	4N2	
K2.5	2N X 2N	
L2	N4-2N2	
M2	N4+2N	
N2	N4-2N2	
P2	N4-2N2	
R2	Confetti	
T2	POST-SHOW	

New List New Cart Open in New Window

Basics Triggers Mode

Number: F2 Name: TRIANGLE BOXES

Duration: 00:00.000 Target: (not applicable)

Pre Wait: 00:00.000 Flagged

Post Wait: 00:00.000 Auto-load

Continue: Auto-continue Armed

Notes

Edit Show 1673 cues in 2 lists

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L2 · N4-2N2

Notes

Number	Q	Target	Pre Wait	Action	Post Wait
K2	4N2		00:00.00		00:00.00
K2.5	2N X 2N		00:00.00		00:00.00
	N2+1		00:00.00	00:00.00	00:00.00
	N2+1		00:00.00	00:00.00	00:00.00
	N2+1		00:00.00	00:00.00	00:00.00
	fade and stop 4N2	K2	00:00.00	00:01.00	00:00.00
L2	N4-2N2		00:00.00		00:00.00
	N2+1		00:00.00	00:00.00	00:00.00
	N2+1		00:00.00	00:00.00	00:00.00
	N2+1		00:00.00	00:00.00	00:00.00
	fade and stop 2N X 2N	K2.5	00:00.00	00:01.00	00:00.00
M2	N4+2N		00:00.00		00:00.00
	N2+1		00:00.00	00:00.00	00:00.00
	N2+1		00:00.00	00:00.00	00:00.00
	N2+1		00:00.00	00:00.00	00:00.00
	fade and stop N4-2N2	L2	00:00.00	00:01.00	00:00.00
N2	N4-2N2		00:00.00		00:00.00
	N2+1		00:00.00	00:00.00	00:00.00
	N2+1		00:00.00	00:00.00	00:00.00
	N2+1		00:00.00	00:00.00	00:00.00
	fade and stop N4+2N	M2	00:00.00	00:01.00	00:00.00
P2	N4-2N2		00:00.00		00:00.00
R2	Confetti		00:00.00		00:00.00

2 Cue Lists | 0 Active Cues

G1	SCENE 52 - SCHOOL
H1	SCENE 53 - EXAM ROOM
M1	fadeout school
M1.5	RESTORE SCHOOL
M1.7	fade and stop RESTORE SCHOOL
N1	SCENE 52 - SCHOOL
P1	fade SCENE 52 - SCHOOL
Q1	SCENE 52 - SCHOOL
R1	fade SCENE 52 - SCHOOL
A2	APPENDIX
A2.5	APPENDIX FLASH
B2.5	EQUATION
C2	START CLOCK
D2	TRIANGLE
E2	PYTHAGORAN
F2	TRIANGLE BOXES
G2	MOVE
H2	N2 + 1
	TRIANGLE
J2	2N X 2N
K2	4N2
K2.5	2N X 2N
L2	N4-2N2
M2	N4+2N
N2	N4-2N2
P2	N4-2N2
R2	Confetti
T2	POST-SHOW

New List New Cart Open in New Window

Basics Triggers Mode

Number: L2 Name: N4-2N2

Duration: 00:00.000 Target: (not applicable)

Pre Wait: 00:00.000 Flagged

Post Wait: 00:00.000 Auto-load

Continue: Auto-continue Armed

Notes

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L2 · N4-2N2

Notes

Number	Q	Target	Pre Wait	Action	Post Wait
N2	N4-2N2				
P2	N4-2N2				
	N2+1			00:00.00	
	N2+1			00:00.00	
	N2+1			00:00.00	
	fade and stop N4-2N2	N2		00:01.00	
R2	Confetti				
	redsquare.jpg			00:00.00	
	redsquare.jpg			00:00.00	
	fade and stop TRIANGLE	TRIAN...		00:00.00	
	fade redsquare.jpg	redsqu...		00:01.00	
	fade redsquare.jpg	redsqu...		00:01.00	
	yellow-square.jpg			00:00.00	
	yellow-square.jpg			00:00.00	
	fade yellow-square.jpg	yellow-...		00:01.00	
	fade yellow-square.jpg	yellow-...		00:01.00	
	blue-square.jpg			00:00.00	
	blue-square.jpg			00:00.00	
	fade blue-square.jpg	blue-s...		00:01.00	
	fade blue-square.jpg	blue-s...		00:01.00	
	fade and stop N4-2N2	P2		00:00.00	
	fade and stop Confetti	R2	00:01.20	00:00.00	
T2	POST-SHOW				

2 Cue Lists | 0 Active Cues

G1	SCENE 52 - SCHOOL
H1	SCENE 53 - EXAM ROOM
M1	fadeout school
M1.5	RESTORE SCHOOL
M1.7	fade and stop RESTORE SCHOOL
N1	SCENE 52 - SCHOOL
P1	fade SCENE 52 - SCHOOL
Q1	SCENE 52 - SCHOOL
R1	fade SCENE 52 - SCHOOL
A2	APPENDIX
A2.5	APPENDIX FLASH
B2.5	EQUATION
C2	START CLOCK
D2	TRIANGLE
E2	PYTHAGORAN
F2	TRIANGLE BOXES
G2	MOVE
H2	N2 + 1
	TRIANGLE
J2	2N X 2N
K2	4N2
K2.5	2N X 2N
L2	N4-2N2
M2	N4+2N
N2	N4-2N2
P2	N4-2N2
R2	Confetti
T2	POST-SHOW

New List New Cart Open in New Window

Basics Triggers Mode

Number: L2 Name: N4-2N2

Duration: 00:00.000 Target: (not applicable)

Pre Wait: 00:00.000 Flagged

Post Wait: 00:00.000 Auto-load

Continue: Auto-continue Armed

Notes

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GO

L2 · N4-2N2

Notes

Number	Q	Target	Pre Wait	Action	Post Wait
E2	PYTHAGORAN		00:00.00		00:00.00
F2	TRIANGLE BOXES		00:00.00		00:00.00
G2	MOVE		00:00.00		00:00.00
H2	N2 + 1		00:00.00		00:00.00
	TRIANGLE		00:00.00	00:00.00	00:00.00
J2	2N X 2N		00:00.00		00:00.00
K2	4N2		00:00.00		00:00.00
K2.5	2N X 2N		00:00.00		00:00.00
L2	N4-2N2		00:00.00		00:00.00
M2	N4+2N		00:00.00		00:00.00
N2	N4-2N2		00:00.00		00:00.00
P2	N4-2N2		00:00.00		00:00.00
R2	Confetti		00:00.00		00:00.00
T2	POST-SHOW		00:00.00		00:00.00
	fade Confetti	R2	00:00.00	00:05.00	00:00.00
	STARS		00:00.00		00:00.00
	Stars.png		00:00.00	00:00.00	00:00.00
	Stars.png		00:00.00	00:00.00	00:00.00
	fade Stars.png	Stars.p...	00:00.00	00:07.00	00:00.00
	fade Stars.png	Stars.p...	00:00.00	00:07.00	00:00.00

2 Cue Lists | 0 Active Cues

G1	SCENE 52 - SCHOOL
H1	SCENE 53 - EXAM ROOM
M1	fadeout school
M1.5	RESTORE SCHOOL
M1.7	fade and stop RESTORE SCHOOL
N1	SCENE 52 - SCHOOL
P1	fade SCENE 52 - SCHOOL
Q1	SCENE 52 - SCHOOL
R1	fade SCENE 52 - SCHOOL
A2	APPENDIX
A2.5	APPENDIX FLASH
B2.5	EQUATION
C2	START CLOCK
D2	TRIANGLE
E2	PYTHAGORAN
F2	TRIANGLE BOXES
G2	MOVE
H2	N2 + 1
	TRIANGLE
J2	2N X 2N
K2	4N2
K2.5	2N X 2N
L2	N4-2N2
M2	N4+2N
N2	N4-2N2
P2	N4-2N2
R2	Confetti
T2	POST-SHOW

New List New Cart Open in New Window

Basics Triggers Mode

Number: L2 Name: N4-2N2

Duration: 00:00.000 Target: (not applicable)

Pre Wait: 00:00.000 Flagged

Post Wait: 00:00.000 Auto-load

Continue: Auto-continue Armed

Notes

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